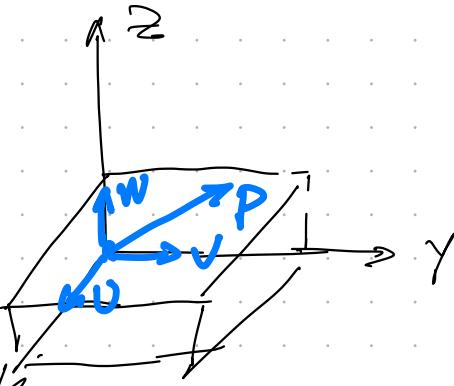


ROBOT KINEMATICS

(ROTATIONS MATRICES)



$$P_{UVW} = (P_u, P_v, P_w)^T$$

$$P_{XYZ} = (P_x, P_y, P_z)^T$$

$$P_{XYZ} = R_{3 \times 3} P_{UVW}$$

$$P_{UVW} = P_u \vec{l}_u + P_v \vec{l}_v + P_w \vec{l}_w$$

$$P_x = \vec{l}_x \cdot \vec{P} = \vec{l}_x \cdot \vec{l}_u P_u + \vec{l}_x \cdot \vec{l}_v P_v + \vec{l}_x \cdot \vec{l}_w P_w$$

$$P_y$$

$$P_z$$

$$\begin{bmatrix} P_x \\ P_y \\ P_z \end{bmatrix} = \begin{bmatrix} \vec{l}_u & \vec{l}_v & \vec{l}_w \end{bmatrix} \begin{bmatrix} P_u \\ P_v \\ P_w \end{bmatrix}$$

$$= R$$

$$\begin{bmatrix} P_u \\ P_v \\ P_w \end{bmatrix}$$

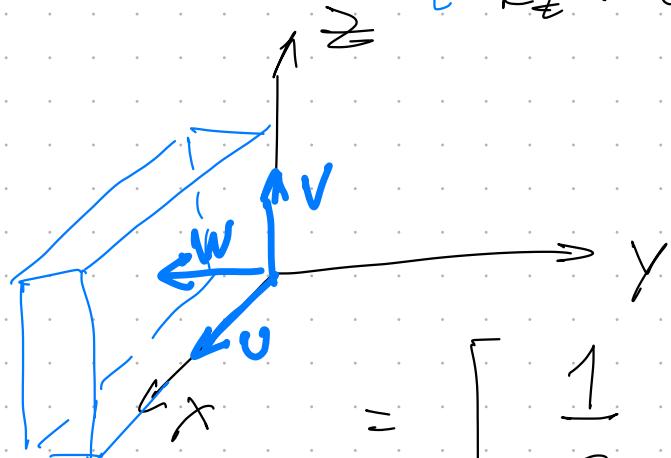
$$\begin{bmatrix} \vec{l}_u & \vec{l}_v & \vec{l}_w \end{bmatrix} \begin{bmatrix} P_u \\ P_v \\ P_w \end{bmatrix}$$

$$Q = R^{-1} = R^T$$

$$R^T R = R R^T = I$$

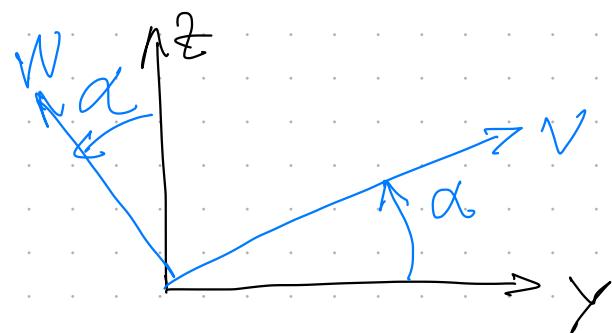
orthonormal

$$R_{x, \alpha} = \begin{bmatrix} \bar{t}_x - \bar{t}_w \\ \bar{t}_y - \bar{t}_w \\ \bar{k}_z - \bar{k}_w \end{bmatrix} \quad \begin{bmatrix} \bar{t}_x \cdot \bar{j}_v & \bar{t}_x \cdot \bar{k}_w \\ \bar{t}_y \cdot \bar{j}_v & \bar{t}_y \cdot \bar{k}_w \\ \bar{k}_z \cdot \bar{j}_v & \bar{k}_z \cdot \bar{k}_w \end{bmatrix}$$



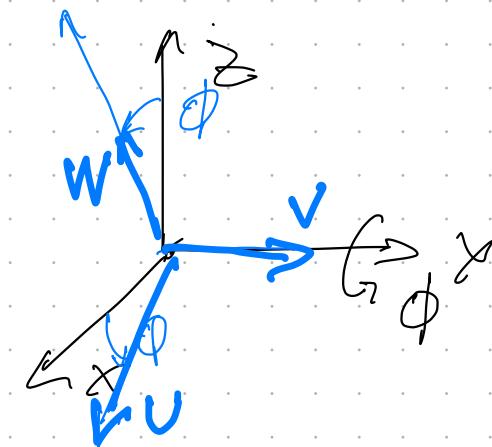
$$R_x, \alpha = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos \alpha & -\sin \alpha \\ 0 & \sin \alpha & \cos \alpha \end{bmatrix}$$

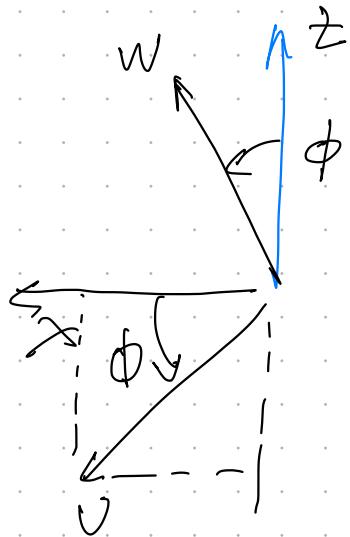
$$\bar{t}_x = \bar{t}_w \Rightarrow \bar{t}_x \cdot \bar{t}_y = \|\bar{t}_x\| = 1$$



$$\sqrt{\bar{t}_x^2 + \bar{t}_y^2 + \bar{t}_z^2} = 1$$

$$R_{y, \phi} = \begin{bmatrix} \cos \phi & 0 & \sin \phi \\ 0 & 1 & 0 \\ -\sin \phi & 0 & \cos \phi \end{bmatrix}$$

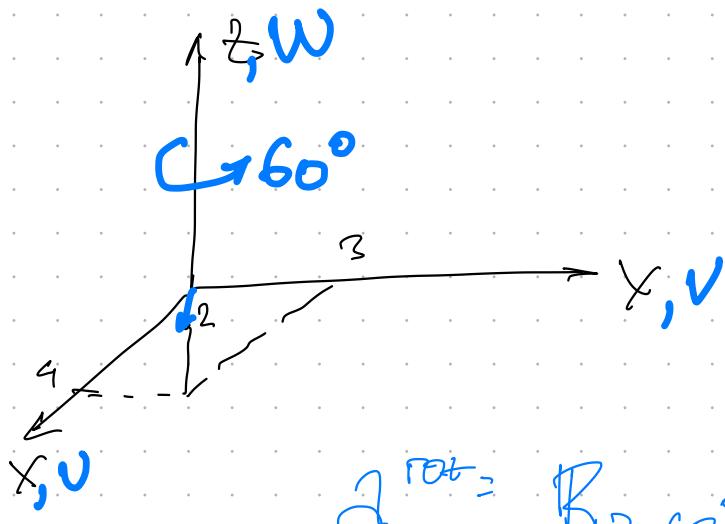




$$R_{z, \theta} = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

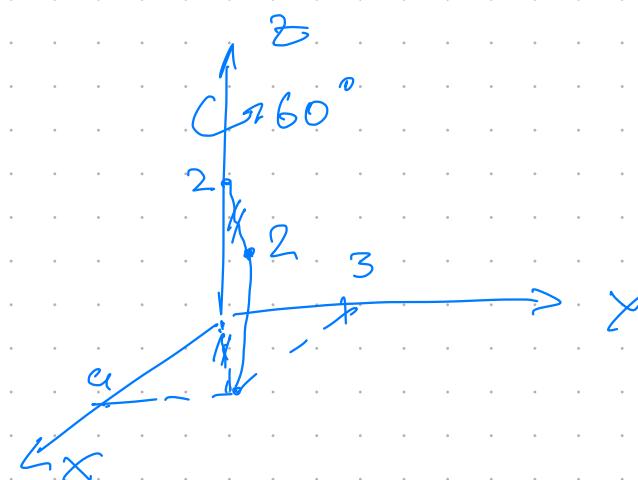
$$\vec{d}_{xyz} = \begin{bmatrix} 4 \\ 3 \\ 2 \end{bmatrix} \quad \| \vec{d}_{xyz} \|_2 = \sqrt{4^2 + 3^2 + 2^2}$$

Compute \vec{d}_{xyz} such that it has rotated 60° about O_z -axis



$$\vec{d}_{uvw}^{\text{ROT}} = R_{z, 60^\circ} \begin{bmatrix} 4 \\ 3 \\ 2 \end{bmatrix}$$

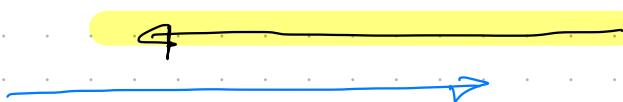
$$= \begin{bmatrix} 4 \\ -0.598 \\ 2.964 \end{bmatrix}$$



$$\| \vec{d}_{uvw} \| = \sqrt{(-0.598)^2 + (2.964)^2 + 2^2}$$

Composite Rotations Matrix

$$R = R_{Y,\phi} \cdot R_{Z,\theta} \cdot R_{X,\alpha}$$



1) rotation around OX-axis α

2) rotation around Oz-axis θ

OY-axis ϕ

$$= \begin{bmatrix} C\phi & 0 & S\phi \\ 0 & 1 & 0 \\ -S\phi & 0 & C\phi \end{bmatrix} \begin{bmatrix} C\theta & -S\theta & 0 \\ S\theta & C\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}.$$

Inertial axes

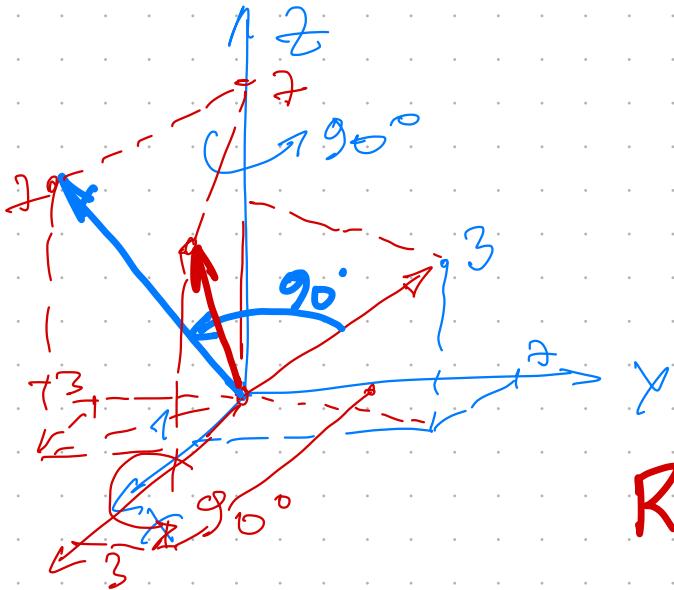
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & C\alpha & -S\alpha \\ 0 & S\alpha & C\alpha \end{bmatrix}$$

$$= \begin{bmatrix} C\phi C\theta & | S\phi S\theta - C\phi S\theta C\alpha & | C\phi S\theta S\alpha + S\phi C\alpha \\ S\theta & | C\theta C\alpha & | -C\theta S\alpha \\ -S\phi C\theta & | S\phi S\theta C\alpha + C\phi S\theta & | C\phi C\alpha - S\phi S\theta S\alpha \end{bmatrix}$$

$$S\alpha = \sin(\alpha)$$

$$C\alpha = \cos(\alpha)$$

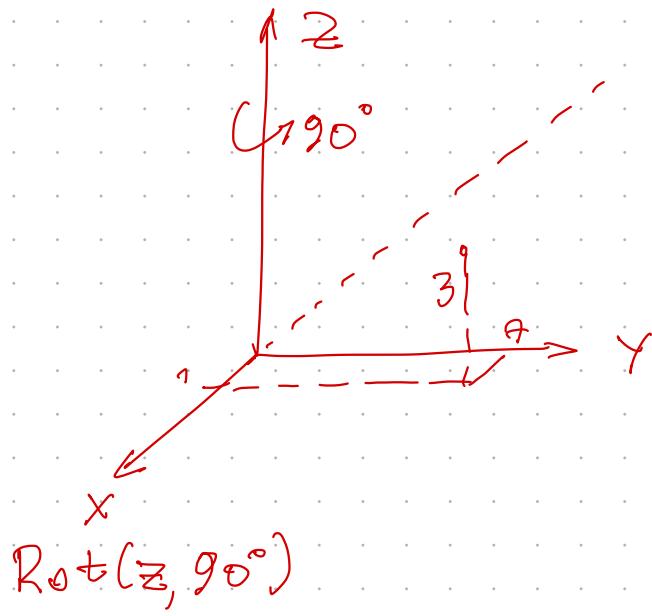
$$R^* = R_{x,\alpha} \ R_{z,\theta} \ R_{y,\phi}$$



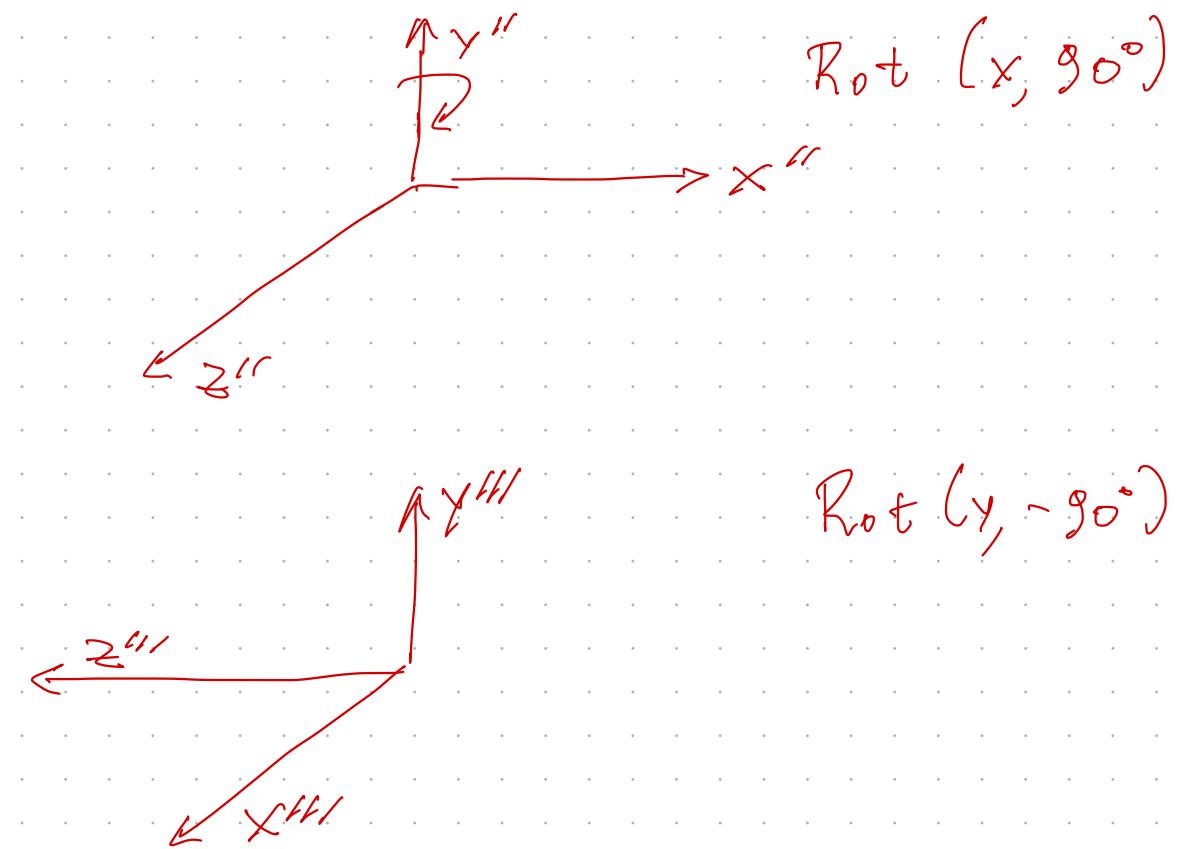
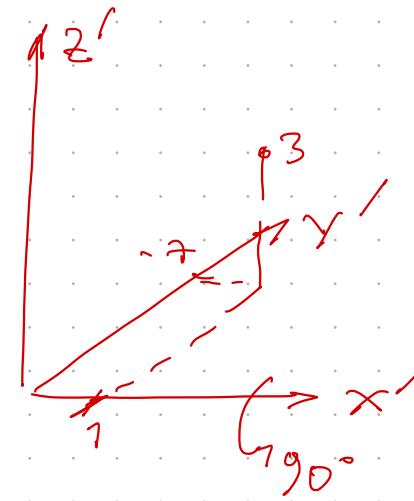
$$Rot_{x, 90^\circ} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix}$$

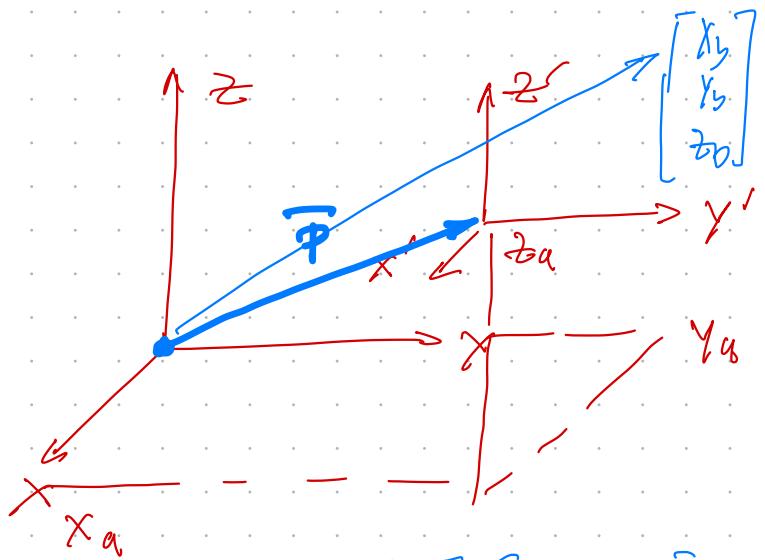
$$Rot_{z, 90^\circ} \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix}$$

$Rot_{z, 90^\circ} \ Rot_{x, 90^\circ}$



$$\text{Rot}(z, 90^\circ) \text{ Rot}(x, 90^\circ) \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$





$$T = \begin{bmatrix} R & \underline{\underline{P}} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

3x3

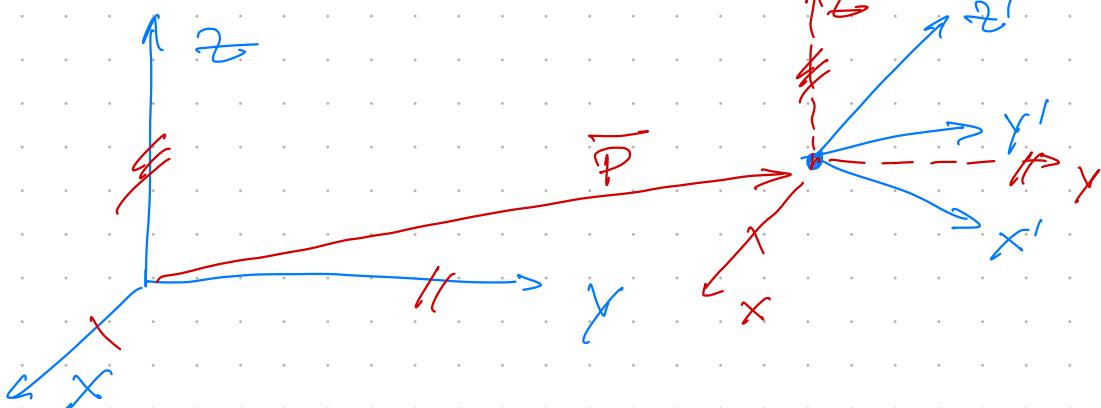
4x4

$$\underline{\underline{P}} = \begin{bmatrix} x_a \\ y_a \\ z_a \end{bmatrix}$$

3x1

$$\underline{\underline{P}}^{\Delta} = \begin{bmatrix} x_a \\ y_a \\ z_a \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} 1 & & & x_a \\ & 1 & & y_a \\ & & 1 & z_a \\ \hline 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_b \\ y_b \\ z_b \end{bmatrix} = \begin{bmatrix} x_a + x_b \\ y_a + y_b \\ z_a + z_b \\ 1 \end{bmatrix}$$



$$T = \begin{bmatrix} R & \underline{\underline{P}} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$