

Διαδικαστικός Προγραμματισμός

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Συναρτήσεις βασικής βιβλιοθήκης για αλφαριθμητικά

- πρότυπα στο `string.h`
- `char *strcpy (char *, const char *) ;`
- `int strcmp (const char *, const char *) ;`
- `char *strcat (char *, const char *) ;`
- `char *strchr (const char *, char) ;`
- `size_t strlen (const char *) ;`
- και άλλες...

- `size_t` τύπος μη αρνητικού ακέραιου
- `NULL` σταθερή τιμή μηδενικού δείκτη, null pointer constant, `(void *) 0`

char * strtok(char *, const char *)

```
#include <stdio.h>
#include <string.h>

int main(void) {
    char names[] = "Giannis,Kostas Maria:Thanassis";
    char delims[] = ", :";
    char * ch_ptr;

    printf ("names before: %s\n", names);
    ch_ptr = strtok(names, delims) ;
    printf ("%s\n", ch_ptr);
    while ((ch_ptr = strtok(NULL, delims)) != NULL){
        printf ("%s\n", ch_ptr);
    }
    printf("names after: %s\n", names);
    { int i;
        for(i=0; i<40; i++) {
            printf("%c (%d) : ", names[i] , names[i]);
        }
    }

    return 0;
}
```

```

#include <stdio.h>
#include <string.h>

int main( void ) {
    char names[] = "Giannis,Kostas Maria:Thanassis";
    char delims[] = ", :";
    char * ch_ptr;

    printf ("names before: %s\n", names);
    ch_ptr = strtok(names, delims) ;
    while (ch_ptr != NULL){
        printf("%s\n", ch_ptr);
        ch_ptr = strtok(NULL, delims);
    }
    printf("names after: %s\n", names);
    { int i;
        for(i=0; i<40; i++) {
            printf("%c (%d) : ", names[i] , names[i]);
        }
    }

    return 0;
}

```

```
#include <stdio.h>
#include <string.h>
#define SIZE 40

int main(void ) {
    char names[] = "Giannis,Kostas Maria:Thanassis";
    char delims[] = ", :";
    char * ch_ptr;
    char * arg;

    printf ("names before: %s\n", names);
    arg = names;
    while ((ch_ptr = strtok(arg, delims))!= NULL){
        printf("%s\n", ch_ptr);
        arg = NULL;
    }
    printf("names after: %s\n", names);
    { int i;
        for (i=0; i<SIZE; i++) {
            printf("%c (%d) : ", names[i] , names[i]);
        }
    }

    return 0;
}
```

char * strcat(char *, const char *)

```
#include <stdio.h>
#include <string.h>
```

```
int main(void) {
    char word[10] = "more ";
    char base[100] = "";

    int i;
    for (i=0; i<5; i++) {
        strcat(base, word);
        printf("%s %d\n", base, strlen(base));
    }

    return 0;
}
```

char * strchr(const char *, int)

```
#include <stdio.h>
#include <string.h>
```

```
int main(void) {
    char word[10] = "abcVcba";
    char ch = 'V';
    char * ch_ptr ;

    ch_ptr = strchr(word, ch);
    if (ch_ptr != NULL) {
        printf("%c at %p, (character %d)\n",
               *ch_ptr , ch_ptr, ch_ptr-word);
    }
    else {
        printf("not existing");
    }
    return 0;
}
```



```
size_t strcspn ( const char * str1,  
                 const char * str2 );
```

```
#include <stdio.h>  
#include <string.h>
```

```
int main(void) {  
    char str1[ ] = "testabcabc";  
    int i;  
  
    i = strcspn(str1, "abc");  
  
    printf("%d %c\n",i, str1[i]);  
  
    return 0;  
}
```

```
#include <stdio.h>
#include <string.h>
```

```
int teststrcspn(char *, char *);
```

```
int main(void) {
    char str1[ ] = "testabcabc";

    teststrcspn(str1, "abc");
    teststrcspn(str1, "fgh");

    return 0;
}
```

```
int teststrcspn(char *s, char *chars) {
    int i;

    i = strcspn(s, chars);

    printf("%2d %c %d\n", i, s[i], strlen(s));

    return 0;
}
```

```
#include <stdio.h>
#include <string.h>

int main(void) {
    char str[ ] = "testabcabc";
    char chars[] = "ac";
    char * str_i;
    int i;
    int loc = 0;

    str_i = str;                                /* addresses only ! */

    for (i=strcspn(str_i,chars); i < strlen(str_i);
         i = strcspn(str_i, chars)) {
        loc = loc + i ;
        printf("%2d %c %d\n", loc, str_i[i], strlen(str_i));
        str_i = str_i + i + 1;
        loc ++;
    }

    return 0;
}
```

```
#include <stdio.h>
#include <string.h>

int main(void) {
    char str[ ] = "testabcabc";
    char chars[] = "ac";
    char * str_i;
    int i;
    int loc = 0;

    str_i = str;    /* addresses only ! */

    for (; (i = strcspn(str_i,chars)) < strlen(str_i); ){
        loc += i ;
        printf("%2d %c %d\n", loc, str_i[i], strlen(str_i));
        str_i += i + 1;
        loc ++;
    }

    return 0;
}
```

char * strpbrk (const char *, const char *);

```
#include <stdio.h>
#include <string.h>
```

```
int main(void) {
    char str[ ] = "testabcabc";
    char chars[] = "ac";
    char * str_i;

    str_i = strpbrk(str, chars);
    while (str_i!=NULL) {
        printf("%2d %c %d\n", str_i-str, *str_i, strlen(str_i));
        str_i = strpbrk(str_i+1, chars);
    }

    return 0;
}
```

`char * strstr(const char *, const char *);`

```
#include <stdio.h>
#include <string.h>

int main(void) {
    char str[ ] = "testabcabc";
    char * ch_ptr ;

    printf("%s\n", str);

    ch_ptr = strstr(str, "abc");
    strncpy(ch_ptr, "FGH", 3);

    printf("%s\n", str);

    return 0;
}
```

Buffer overflow!

```
#include <stdio.h>
#include <string.h>
#define N 64

int main(void) {

    char str2[] = "abcdefghijklmaaaaaaaaa" ;
    char str1[10] = "copy!";
    char word2[] = "aaa";

    printf("%s %s %p %p\n", str2, str1, str2, str1);

    strcpy(str1, str2);

    printf("%s %s\n", str2, str1);

    return 0;
}
```

```
#include <stdio.h>
#include <string.h>
#define N 64

int main(void) {

    char str2[] = "abcdefghijklmaaaaaaaaa" ;
    char str1[10] = "copy!";
    char word2[] = "aaa";

    printf("%s %s %p %p\n", str2, str1, str2, str1);

    strncpy(str1, str2, sizeof str1);
    str1[9] = '\0';
    printf("%s %s\n", str2, str1);

    return 0;
}
```



```
char * strncpy(char *, const char *, size_t);
```

```
#include <stdio.h>
#include <string.h>
#define N 64
```

```
int main(void) {

    char str[N] ;
    char word[] = "copy!";
    char word2[] = "aaa";

    strcpy(str, word);
    printf("%s\n", str);

    strncpy(str+1, word, 2);

    printf("%s\n", str);

    strncpy(str, word2, 4);
    printf("%s\n", str);

    return 0;
}
```