



ΠΑΝΕΠΙΣΤΗΜΙΟ
ΠΑΤΡΩΝ
UNIVERSITY OF PATRAS

Introduction to Information Systems and Applications

Course Unit 2: Data processing with python

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Unit Scope

- Make an introduction to the features of the python language
- Introduce the basic capabilities of programming languages for data processing



Unit contents

1. Characteristics of python
2. Programming with python

1. Basics:

Calculations and variables, Strings, Flow control, Composite types (lists, tuples, dictionaries), Functions, Files

2. Manipulate CSV files
 3. Figures and plots
 4. Statistics



The python language

History of Python

- Created by Guido van Rossum in 1989 (name inspired by Monty Python)
- 2 versions:
 - Python 2.0 (October 2000) last versions 2.6 & 2.7
 - Python 3.0 (December 2008): not completely backward-compatible



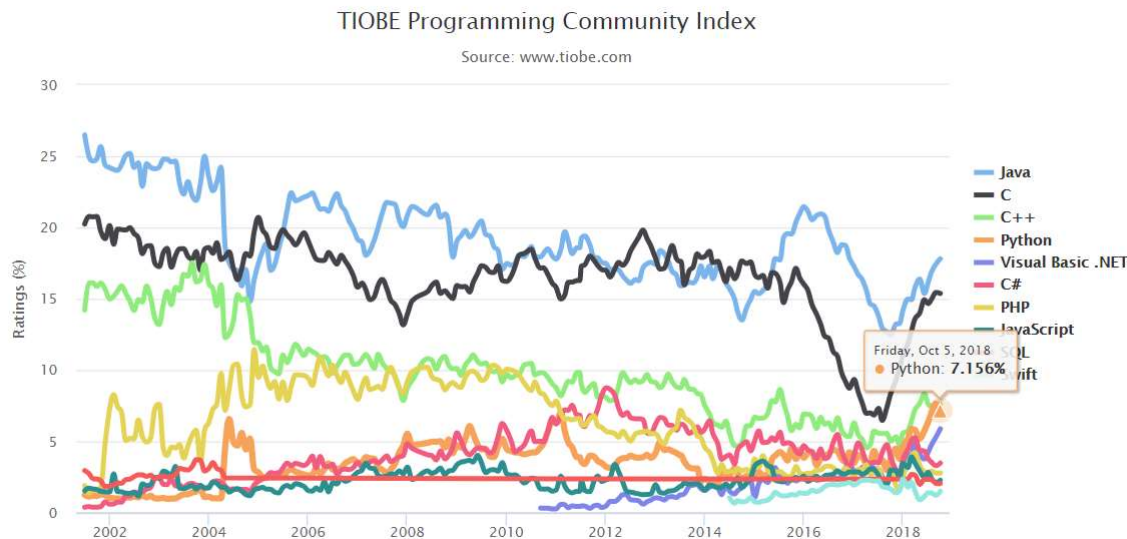
Guido van Rossum

Πηγή :

https://en.wikipedia.org/wiki/Guido_van_Rossum



python: Importance



- #4 in top-10 programming languages
- Important for web, dbs & academic computing ([source](#))
- the Most Popular Introductory Teaching Language at Top U.S. Universities ([source](#))

Top-10 programming languages (Oct-2018)

By TIOBE Software B.V. [CC BY-SA 4.0 (<http://creativecommons.org/licenses/by-sa/4.0>)], via Wikimedia Commons

Source: <https://www.tiobe.com/tiobe-index/>

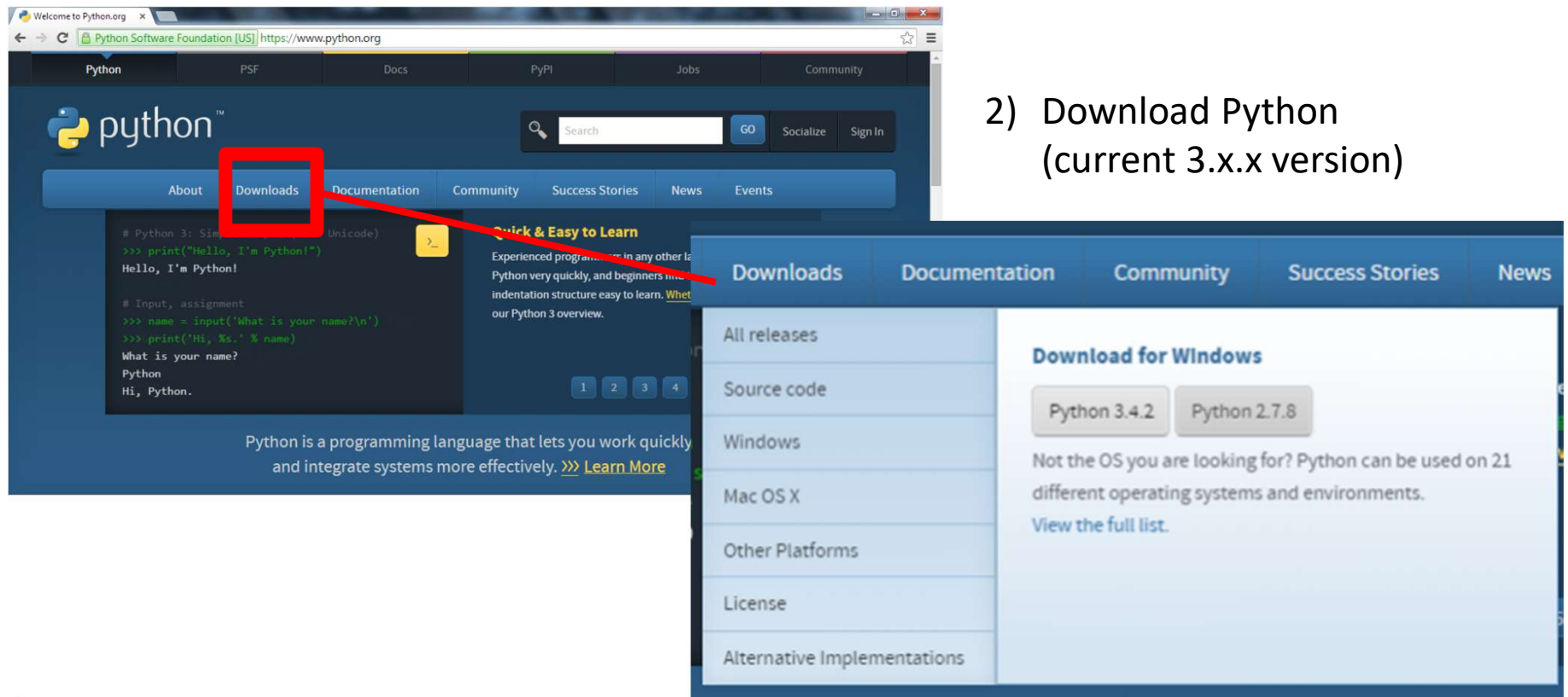
Main characteristics

- Open source
- High level programming: Use natural language terms (English) ->easy to understand
- Compatible in different environments (OS)
- Philosophy: *"there should be one—and preferably only one—obvious way to do"*
instead of "there is more than one way to do it"
(Perl language)



Installation: base python (1)

1) Visit <http://www.python.org/>



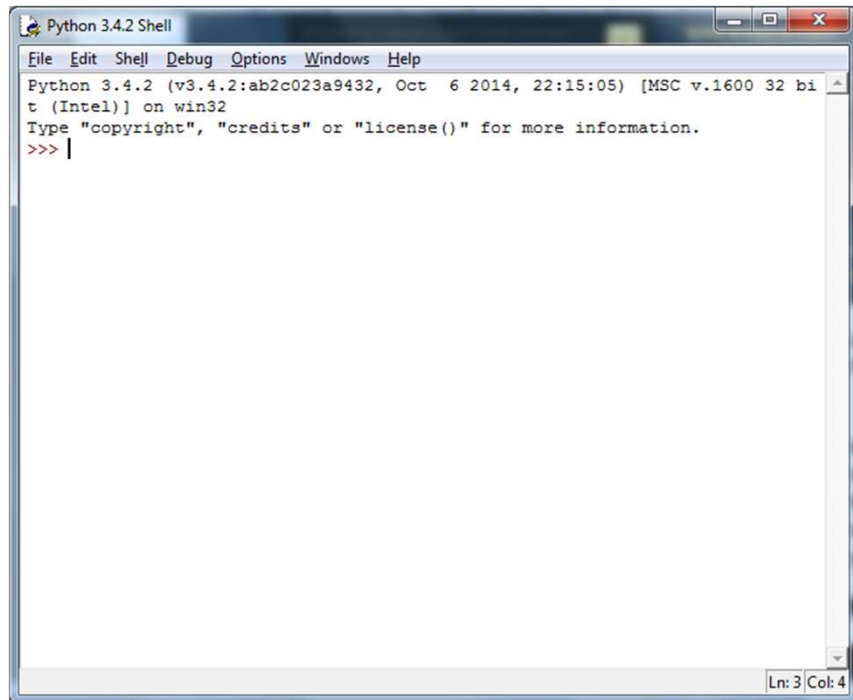
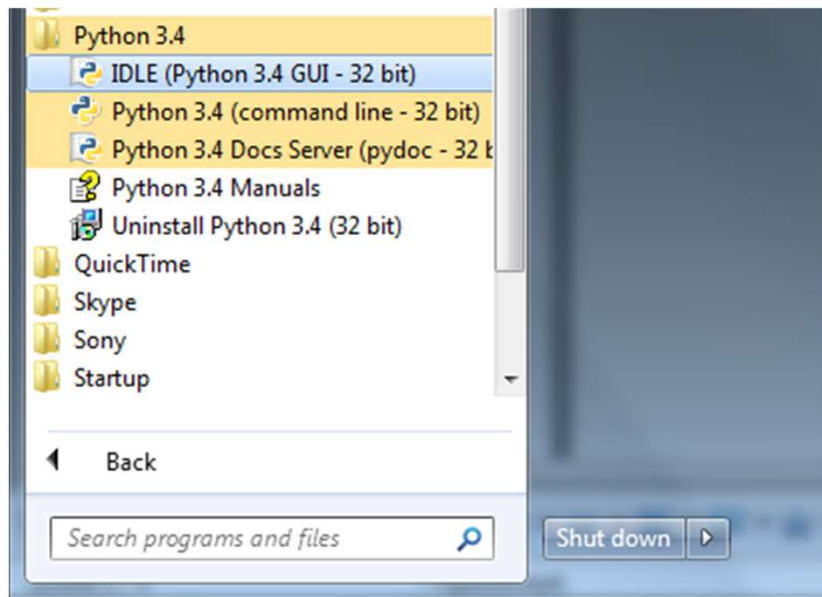
The screenshot shows the Python.org website. The 'Downloads' link in the top navigation bar is highlighted with a red box. A red arrow points from this box to the 'Downloads' section of the page. The 'Downloads' section includes a list of links: 'All releases', 'Source code', 'Windows', 'Mac OS X', 'Other Platforms', 'License', and 'Alternative Implementations'. The 'Download for Windows' section is expanded, showing buttons for 'Python 3.4.2' and 'Python 2.7.8'. Below these buttons, it states: 'Not the OS you are looking for? Python can be used on 21 different operating systems and environments. View the full list.'

2) Download Python (current 3.x.x version)



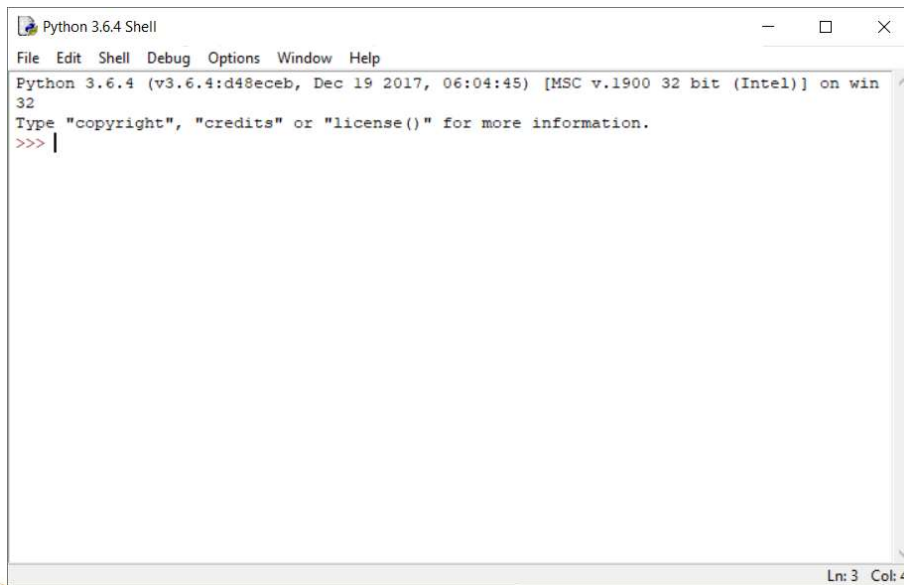
Installation: base python (2)

- 3) Download and install following the wizard. **IMPORTANT:** Click “Add python to path”
- 4) 2 ways to run a Python program:
 - Source file .py
 - Interactive interpreter prompt:
 - From Start Menu, open IDLE as follows: Start → All Programs → Python 3.x → IDLE (Python GUI)

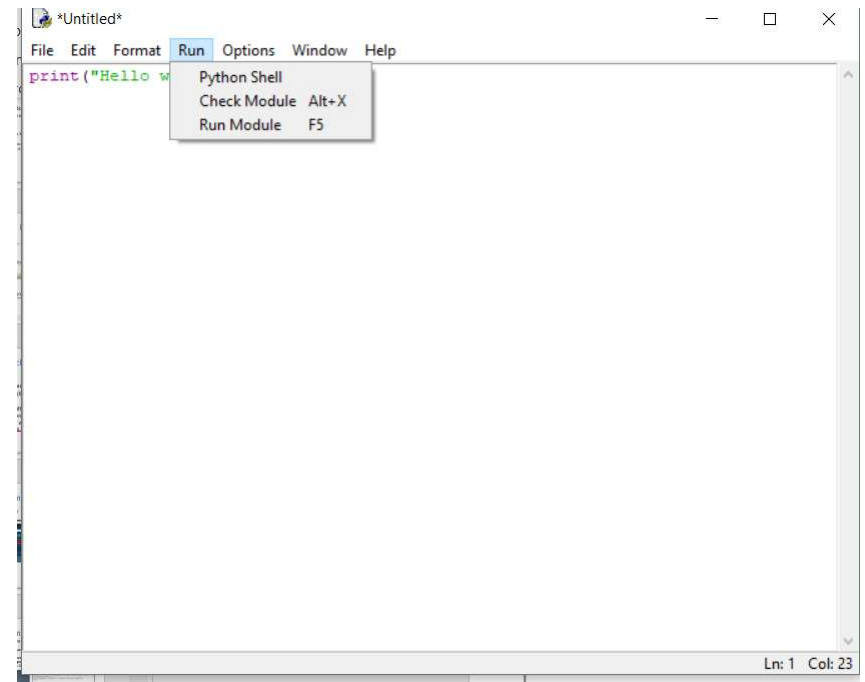


Python IDLE

- "Integrated DeveLopment Environment" for Python.
- A software package that lets us write Python commands and edit and run Python programs.
- Python Shell:
- Helps writing python programs easily and create source files:
 - File->New->Save->Run->Run Module(F5)



```
Python 3.6.4 Shell
File Edit Shell Debug Options Window Help
Python 3.6.4 (v3.6.4:d48eceb, Dec 19 2017, 06:04:45) [MSC v.1900 32 bit (Intel)] on win
32
Type "copyright", "credits" or "license()" for more information.
>>> |
```



```
*Untitled*
File Edit Format Run Options Window Help
print("Hello w
Python Shell
Check Module Alt+X
Run Module F5
Ln: 1 Col: 23
```



Anaconda python

- Python distribution from Continuum Analytics
- Advantages:
 - Pre-installed popular add-in packages
 - Integrated development environment: Spyder
- Download:
 - <https://www.anaconda.com/download/>
 - Anaconda 5.3 For Windows Installer->Python 3.7 version->Download
 - Double click the downloaded .exe and follow the instructions

Calculation and variables

Calculation and operators

```
>>> (2+5) * 5
35
>>> 2 * * 2
4
>>> 14 / 4
3.5
>>> 14 // 4
3
>>> 14 % 4
2
>>> 2 ** 1000
```

```
1071508607186267320948425049060001810561404811705533
60744375038837035105112493612249319837881569585812
75946729175531468251871452856923140435984577574698
57480393456777482423098542107460506237114187795418
21530464749835819412673987675591655439460770629145
71196477686542167660429831652624386837205668069376
```

Operator	Description	Example
+ Addition	Adds values on either side of the operator.	a + b = 31
- Subtraction	Subtracts right hand operand from left hand operand.	a - b = -11
* Multiplication	Multiplies values on either side of the operator	a * b = 210
/ Division	Divides left hand operand by right hand operand	b / a = 2.1
% Modulus	Divides left hand operand by right hand operand and returns remainder	b % a = 1
** Exponent	Performs exponential (power) calculation on operators	a**b =10 to the power 20
//	Floor Division - The division of operands where the result is the quotient in which the digits after the decimal point are removed. But if one of the operands is negative, the result is floored, i.e., rounded away from zero (towards negative infinity):	9//2 = 4 and 9.0//2.0 = 4.0, -11//3 = -4, -11.0//3 = -4.0



Variables and assignment

Variable:

- reserved memory locations to store values
- when you create a variable you reserve some space in memory
- a name to reference that space

Assignment:

- `var1=5`
use `=` to store values in a variable, not equal
- `a=a+a`
the use of a variable name on the right of the assignment operator `=` refers to the value stored in the variable



Variables

- Names:
 - letters, digits, or underscores `_`, always begin with a letter

- Reserved words

- Case sensitive

- Naming conventions:

[https://en.wikipedia.org/wiki/Naming_convention_\(programming\)#Python_and_Ruby](https://en.wikipedia.org/wiki/Naming_convention_(programming)#Python_and_Ruby)

lowercase_separated_by_underscores



Basic variable types

String (str): (in single or double quotes)

```
mystr='Hello Nikos',  
grGM="Goodmorning",  
yourPhone='2610459220'
```

Integer (int):

```
a=6, b=1234, c=-567
```

Floating point (float):

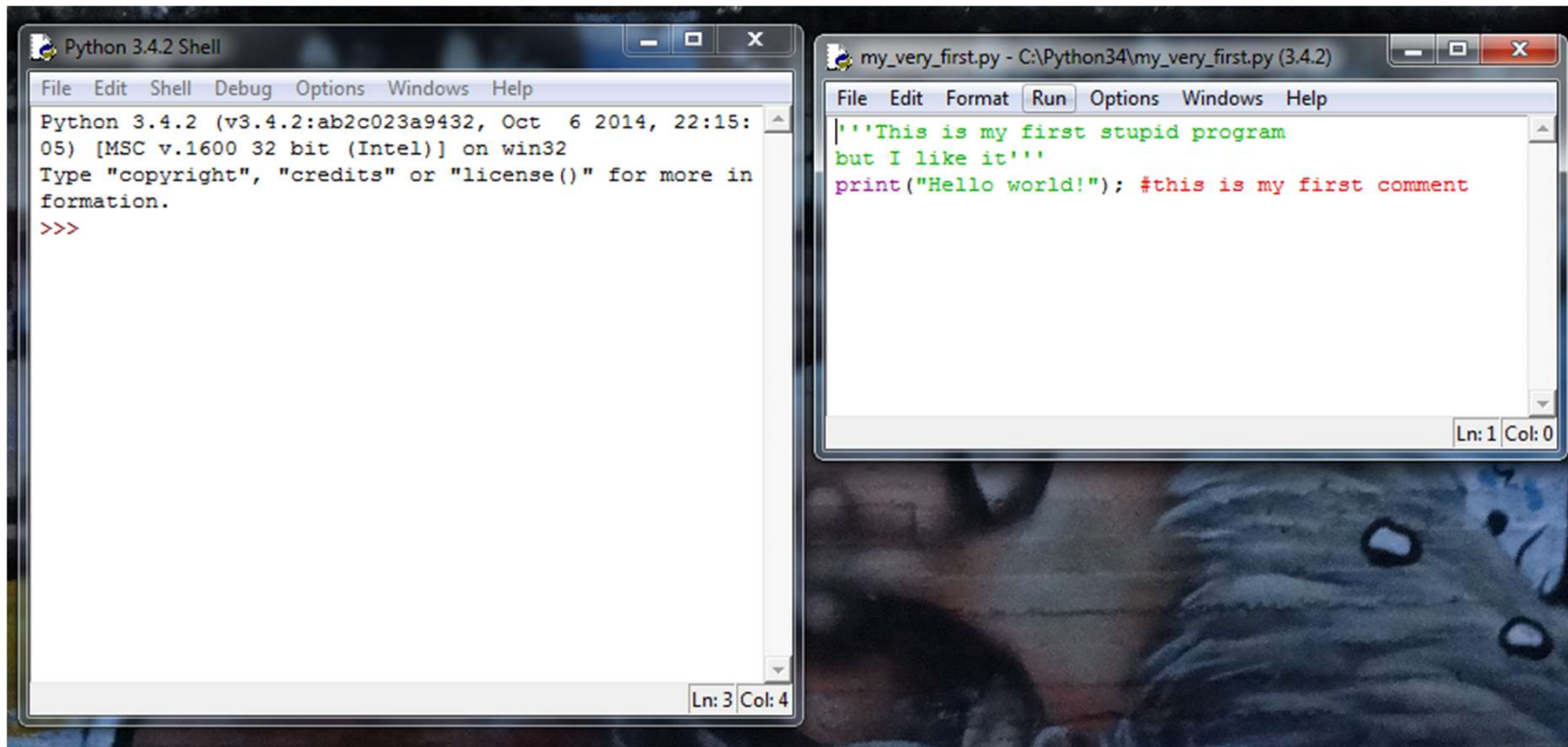
```
x=6.2, y=52.3E-4, z=-567.56789
```

Boolean: True, False



My first program in IDLE

IDLE->File->New File



The image shows two overlapping windows from the Python 3.4.2 IDLE environment. The left window is the 'Python 3.4.2 Shell' with a menu bar (File, Edit, Shell, Debug, Options, Windows, Help) and a text area containing the following text:

```
Python 3.4.2 (v3.4.2:ab2c023a9432, Oct 6 2014, 22:15:05) [MSC v.1600 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more in
formation.
>>>
```

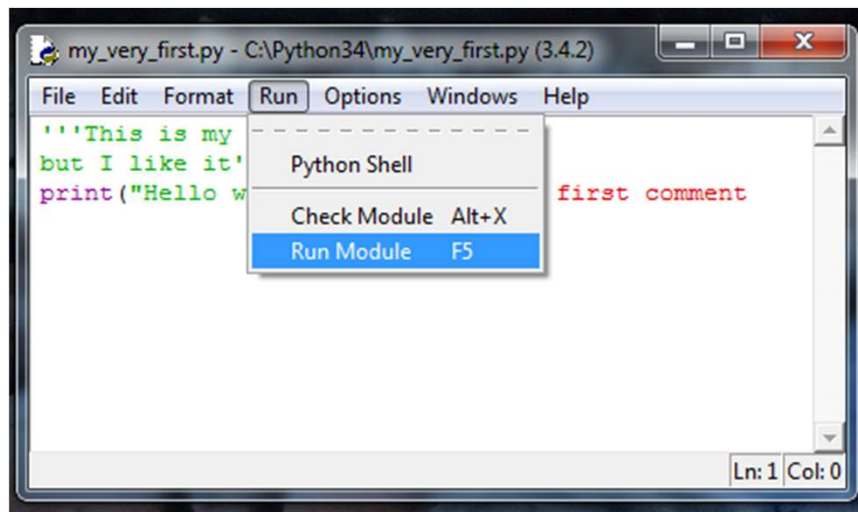
The status bar at the bottom right of this window shows 'Ln: 3 Col: 4'. The right window is the 'my_very_first.py - C:\Python34\my_very_first.py (3.4.2)' editor with a menu bar (File, Edit, Format, Run, Options, Windows, Help) and a text area containing the following code:

```
'''This is my first stupid program
but I like it'''
print("Hello world!"); #this is my first comment
```

The status bar at the bottom right of this window shows 'Ln: 1 Col: 0'. The background of the slide features a close-up image of a person's face wearing a blue, furry hood.



My first program in IDLE: Execute



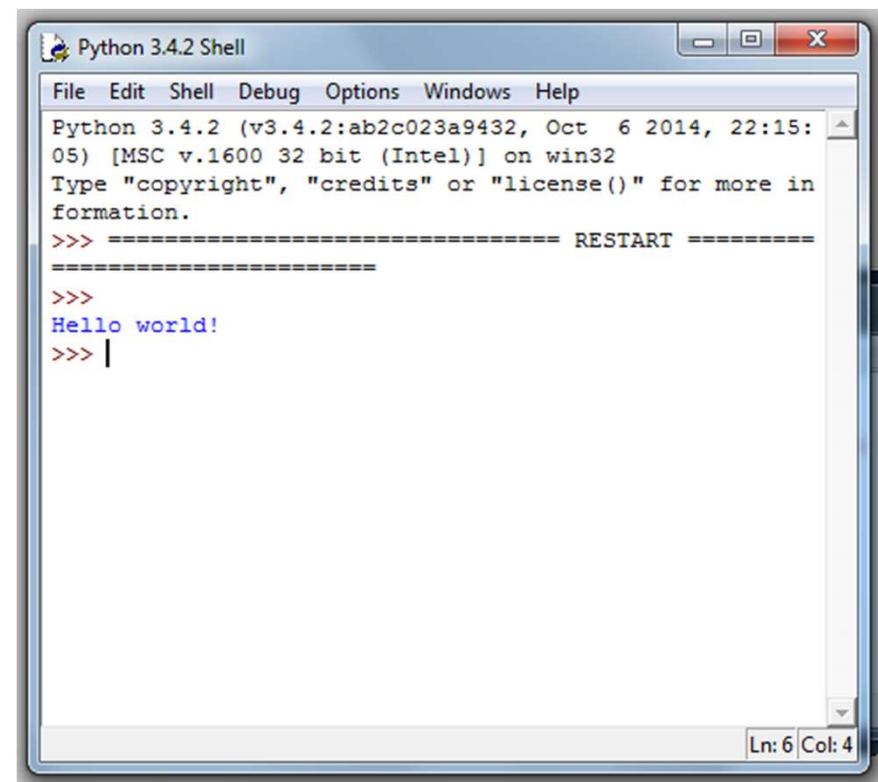
my_very_first.py - C:\Python34\my_very_first.py (3.4.2)

```
File Edit Format Run Options Windows Help
'''This is my
but I like it'
print("Hello w

first comment

Ln: 1 Col: 0
```

Python Shell
Check Module Alt+X
Run Module F5



Python 3.4.2 Shell

```
File Edit Shell Debug Options Windows Help
Python 3.4.2 (v3.4.2:ab2c023a9432, Oct 6 2014, 22:15:
05) [MSC v.1600 32 bit (Intel)] on win32
Type "copyright", "credits" or "license()" for more in
formation.
>>> ===== RESTART =====
>>>
Hello world!
>>> |

Ln: 6 Col: 4
```

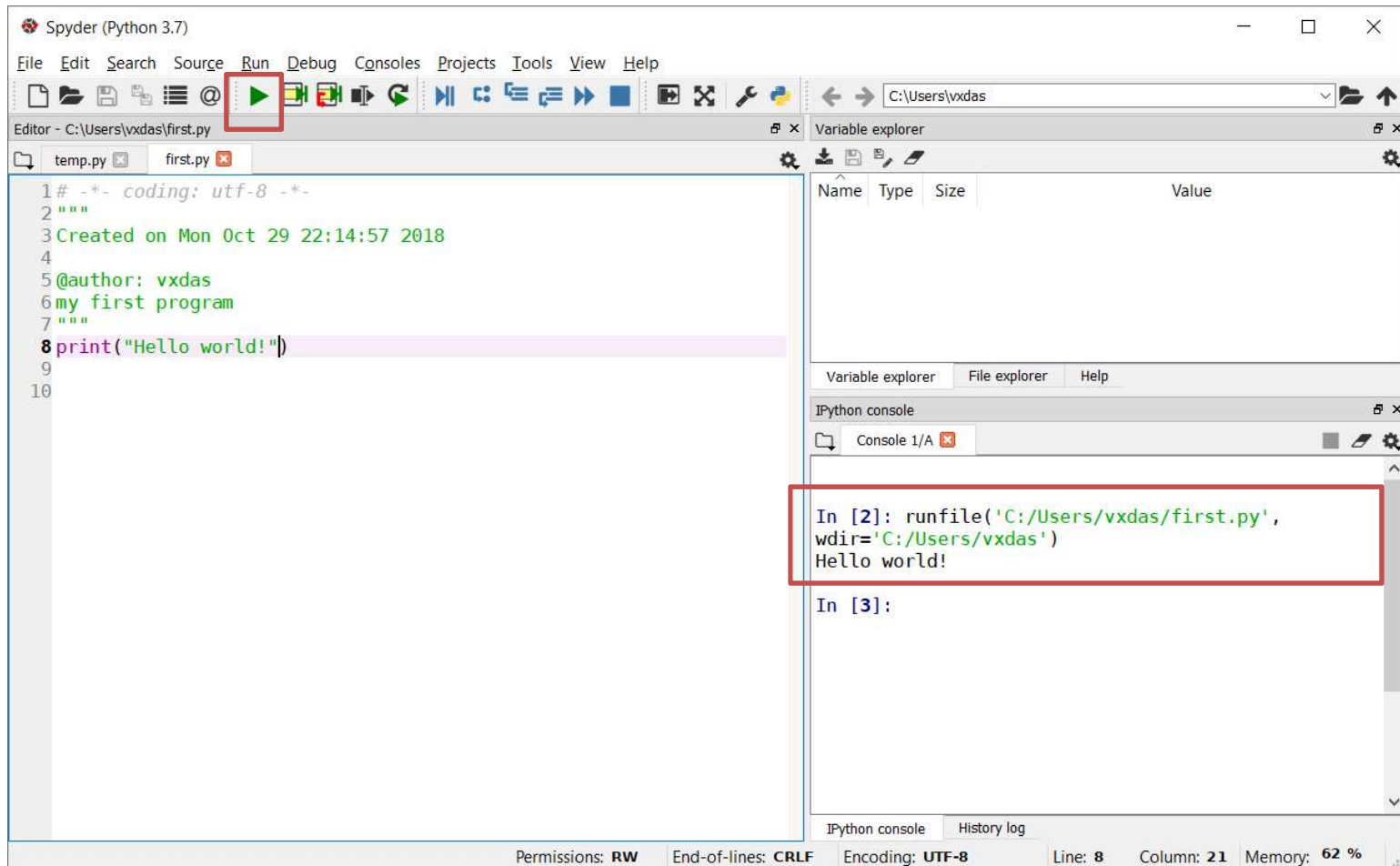


My first program in IDLE

1. At IDLE Shell choose *File->New file*
2. The window of IDLE editor opens
3. We write our first program with python commands
4. We save our program with *File->Save*
5. We execute the program from *Run->Run Module*
6. The IDLE Shell window prints *RESTART* and starts the execution of our programs



My first program: Anaconda Spyder



Numbers

Numbers (I)

Integers

```
x=10
```

```
print("Out#1: {0}".format(x))
```

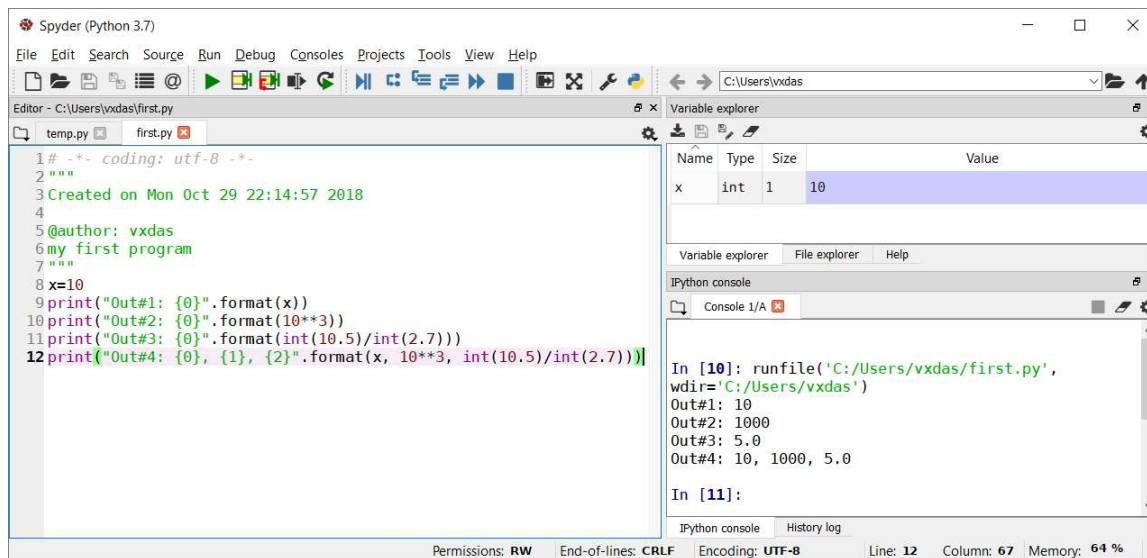
```
print("Out#2: {0}".format(10**3))
```

```
print("Out#3: {0}".format(int(10.5)/int(2.7)))
```

```
print("Out#4: {0}, {1}, {2}".format(x, 10**3, int(10.5)/int(2.7)))
```

Understand “.format() function

<https://www.geeksforgeeks.org/python-format-function>



The screenshot shows the Spyder Python IDE interface. The main editor window displays a Python script named 'first.py' with the following code:

```
1# -*- coding: utf-8 -*-
2"""
3Created on Mon Oct 29 22:14:57 2018
4
5@author: vxdas
6my first program
7"""
8x=10
9print("Out#1: {0}".format(x))
10print("Out#2: {0}".format(10**3))
11print("Out#3: {0}".format(int(10.5)/int(2.7)))
12print("Out#4: {0}, {1}, {2}".format(x, 10**3, int(10.5)/int(2.7)))
```

The Variable explorer on the right shows a table with one variable:

Name	Type	Size	Value
x	int	1	10

The IPython console at the bottom shows the execution output:

```
In [10]: runfile('C:/Users/vxdas/first.py',
wdir='C:/Users/vxdas')
Out#1: 10
Out#2: 1000
Out#3: 5.0
Out#4: 10, 1000, 5.0

In [11]:
```

The status bar at the bottom indicates: Permissions: RW, End-of-lines: CRLF, Encoding: UTF-8, Line: 12, Column: 67, Memory: 64 %.

Numbers (II)

- Floating-point numbers

```
print("Out#5: {0:.3f}".format(8.3/2.7))
```

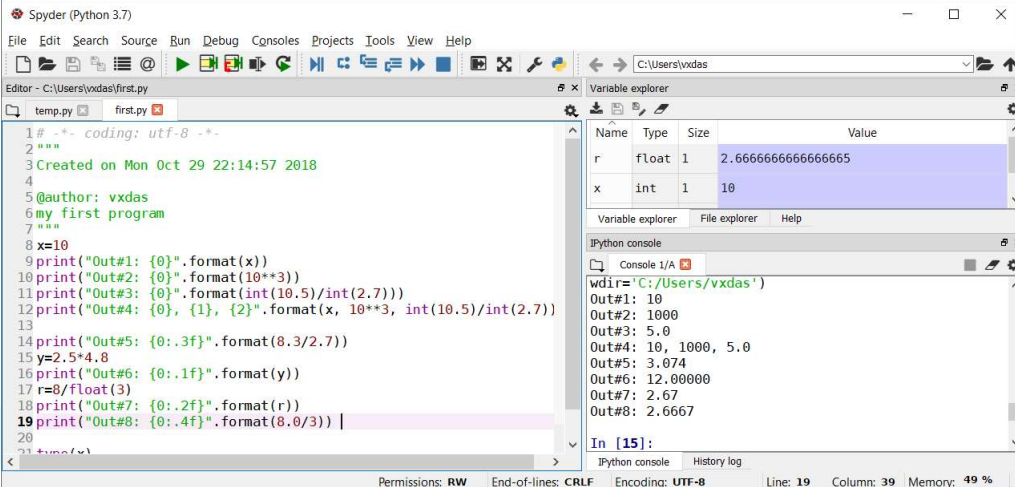
```
y=2.5*4.8
```

```
print("Out#6: {0:.1f}".format(y))
```

```
r=8/float(3)
```

```
print("Out#7: {0:.2f}".format(r))
```

```
print("Out#8: {0:.4f}".format(8.0/3))
```



The screenshot shows the Spyder Python IDE interface. The main editor window displays a Python script with the following code:

```
1 # -*- coding: utf-8 -*-
2 """
3 Created on Mon Oct 29 22:14:57 2018
4
5 @author: vxdas
6 my first program
7 """
8 x=10
9 print("Out#1: {0}".format(x))
10 print("Out#2: {0}".format(10**3))
11 print("Out#3: {0}".format(int(10.5)/int(2.7)))
12 print("Out#4: {0}, {1}, {2}".format(x, 10**3, int(10.5)/int(2.7)))
13
14 print("Out#5: {0:.3f}".format(8.3/2.7))
15 y=2.5*4.8
16 print("Out#6: {0:.1f}".format(y))
17 r=8/float(3)
18 print("Out#7: {0:.2f}".format(r))
19 print("Out#8: {0:.4f}".format(8.0/3))
20
21 type(x)
```

The Variable explorer on the right shows the following variables:

Name	Type	Size	Value
r	float	1	2.6666666666666665
x	int	1	10

The IPython console on the right shows the following output:

```
wdir='C:/Users/vxdas'
Out#1: 10
Out#2: 1000
Out#3: 5.0
Out#4: 10, 1000, 5.0
Out#5: 3.074
Out#6: 12.00000
Out#7: 2.67
Out#8: 2.6667
In [15]:
```

math module

```
from math import exp, log, sqrt
print("Ou#9: {0:.4f}".format(exp(3)))
print("Ou#10: {0:.2f}".format(log(4)))
print("Ou#11: {0:.1f}".format(sqrt(16)))
```

The screenshot shows the Spyder Python IDE interface. The main editor window displays a Python script with the following code:

```
5 @author: vxdas
6 my first program
7 """
8 x=10
9 print("Out#1: {}".format(x))
10 print("Out#2: {}".format(10**3))
11 print("Out#3: {}".format(int(10.5)/int(2.7)))
12 print("Out#4: {}, {}, {}".format(x, 10**3, int(10.5)/int(2.7)))
13
14 print("Out#5: {:.3f}".format(8.3/2.7))
15 y=2.5*4.8
16 print("Out#6: {:.1f}".format(y))
17 r=8/float(3)
18 print("Out#7: {:.2f}".format(r))
19 print("Out#8: {:.4f}".format(8.0/3))
20
21 from math import exp, log, sqrt
22 print("Ou#9: {0:.4f}".format(exp(3)))
23 print("Ou#10: {0:.2f}".format(log(4)))
24 print("Ou#11: {0:.1f}".format(sqrt(16)))
```

The Variable explorer on the right shows the following variables:

Name	Type	Size	Value
x	int	1	10
y	float	1	12.0

The IPython console on the right shows the following output:

```
Out#3: 5.0
Out#4: 10, 1000, 5.0
Out#5: 3.074
Out#6: 12.0
Out#7: 2.67
Out#8: 2.6667
Out#9: 20.0855
Out#10: 1.39
Out#11: 4.0
```

The status bar at the bottom indicates: Permissions: RW, End-of-lines: CRLF, Encoding: UTF-8, Line: 21, Column: 32, Memory: 49 %.

User input with input() function

```
>>> a=input("Give me first #: ")
Give me first #: 5
>>> b=input("Give me second #: ")
Give me second #: 10
>>> a+b
'510'
>>> int(a)+int(b)
15
>>> x=float(input("Give me a real: "))
Give me a real: 567.1234
>>> print(x)
567.1234
```

input(prompt)

- Parameter: prompt string
- Return value: string
- Integer input:
`int(input("Give an integer: "))`
- Real input:
`float(input("Give a real: "))`



Strings

Strings

```
>>> 'very ' + 'hot'
'very hot'
>>> 3*'very ' + 'hot'
'very very very hot'
>>> '7'+ '2'
'72'
>>> type('dog')
<class 'str'>
>>> type('7')
<class 'str'>
>>> type(7)
<class 'int'>
```

```
>>> justaTest = '''Say,
"I'm in!"
This is line 3'''
>>> print(justaTest)
Say,
"I'm in!"
This is line 3
>>>
```

- String: Alphanumeric in single or double quotes
- Use triple single or triple double quotes for writing in multi-line strings
- Use + for string concatenation



String operations(1)

- `yourString.upper()` – uppercase letters
- `yourString.lower()` – lowercase letters
- `yourString.capitalize()` – capitalize only the first string letter
- `yourString.title()` – capitalize the first letter of every word
- `yourString.replace(x,y)` - replace **x** with **y**
- `len(yourString)` – length of string

More string functions:

- <https://docs.python.org/3.4/library/stdtypes.html#string-methods>



String operations: example

```
>>> yourString='The answer to the ultimate question of life, the universe and
    everything is 42.'
>>> yourString.upper()
'THE ANSWER TO THE ULTIMATE QUESTION OF LIFE, THE UNIVERSE AND EVERYTHING IS 42.'
>>> yourString.lower()
'the answer to the ultimate question of life, the universe and everything is 42.'
>>> yourString.capitalize()
'The answer to the ultimate question of life, the universe and everything is 42.'
>>> yourString.title()
'The Answer To The Ultimate Question Of Life, The Universe And Everything Is 42.'
>>> yourString.replace('a', 'A')
'the Answer to the ultimAte question of Life, the Universe And Everything is 42.'
```



Strings: more operations

myStr	T	h	e		a	n	s	w	e	r		i	s		4	2
index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15

Every string is an *array of characters* (index starts at 0)

- `myStr[x]` - The xth character from the start (e.g `myStr[0]` is the first char)
- `myStr[start:stop]` - substring from start till stop-1
- `myStr[start:]` - substring from start till the end
- `myStr[:stop]` - substring from start till stop-1
- `myStr[:]` - the whole string
- `myStr[-x]` - The xth character from the end
- `myStr[-x:]` - the last x characters
- `myStr[:-x]` - the whole string without the last x characters

