



Signal & Systems

Lecture 1: Introduction to Signals

Konstantinos Chatzilygeroudis - costashatz@upatras.gr

Department of Electrical and Computer Engineering
University of Patras

Template made by Panagiotis Papagiannopoulos



What is a signal?

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Examples:

- Voltage or current over time
- Audio waveform
- Temperature sensor readings
- Pixel intensity along an image line

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- \mathbb{R}^N (continuous variables, e.g. time, space)
- \mathbb{Z}^N (discrete variables, e.g. sample index, pixel grid)
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- **Output space \mathcal{O} :**

- Typically \mathbb{R}^M or \mathbb{C}^M
- If $M > 1$, we have *multichannel / multivariate* signals
- Examples: $M = 1$ (grayscale), $M = 3$ (RGB), $M = 6$ (IMU)

- **Domain (input):** what the signal is indexed by
 - time, space, pixels, frequency, sample index, ...
- **Codomain (output):** what values the signal takes
 - real, complex, vector-valued, symbols, ...

Many “signal types” are just different choices of domain and codomain.

Domain (time) vs Codomain (amplitude)

	Continuous input (time)	Discrete input (time)
Continuous amplitude	Analog $x(t)$	Discrete-time / sampled $x[n]$
Discrete amplitude	Quantized $x_Q(t)$	Digital $x_D[n]$

Sampling discretizes time (input). Quantization discretizes amplitude (output).

- **Continuous-time periodic:** $x(t) = x(t + T)$ for some $T > 0$

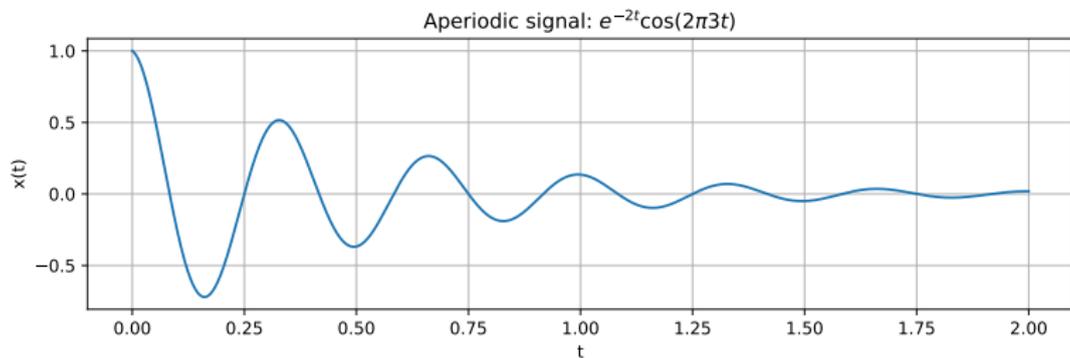
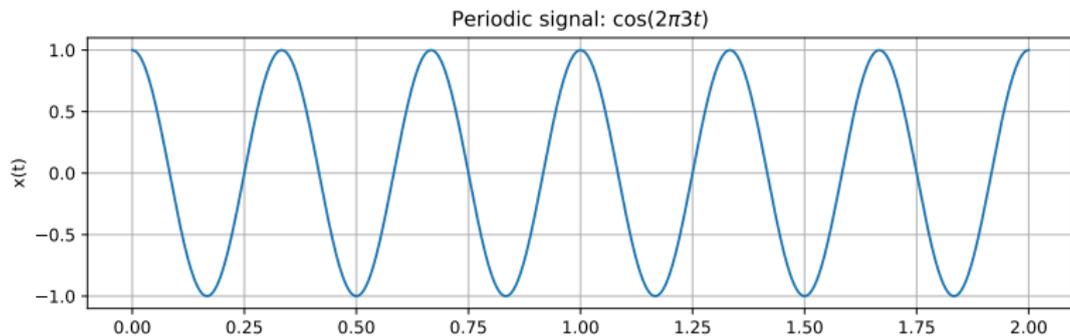
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Example: $x(t) = \cos(2\pi f_0 t)$ has $T = 1/f_0$.

Examples: periodic vs aperiodic



- **Causal:** $x(t) = 0$ for $t < 0$ (or $x[n] = 0$ for $n < 0$)

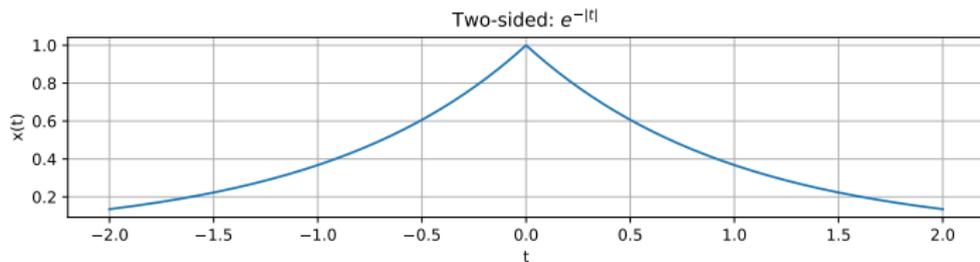
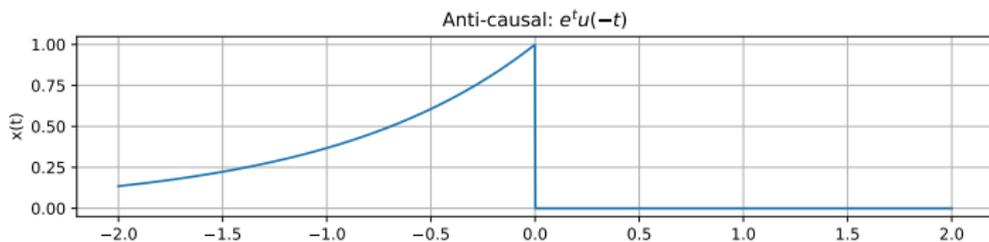
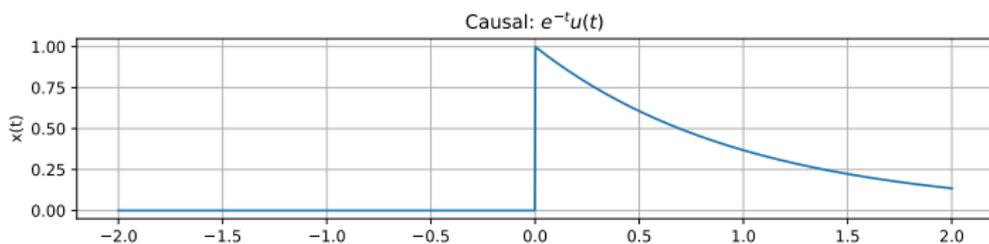
- **Causal:** $x(t) = 0$ for $t < 0$ (or $x[n] = 0$ for $n < 0$)
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Examples: $e^{-t}u(t)$ (causal), $e^t u(-t)$ (anti-causal).

Examples: causal vs anti-causal vs two-sided



- **Even:** $x(t) = x(-t)$ **Odd:** $x(t) = -x(-t)$

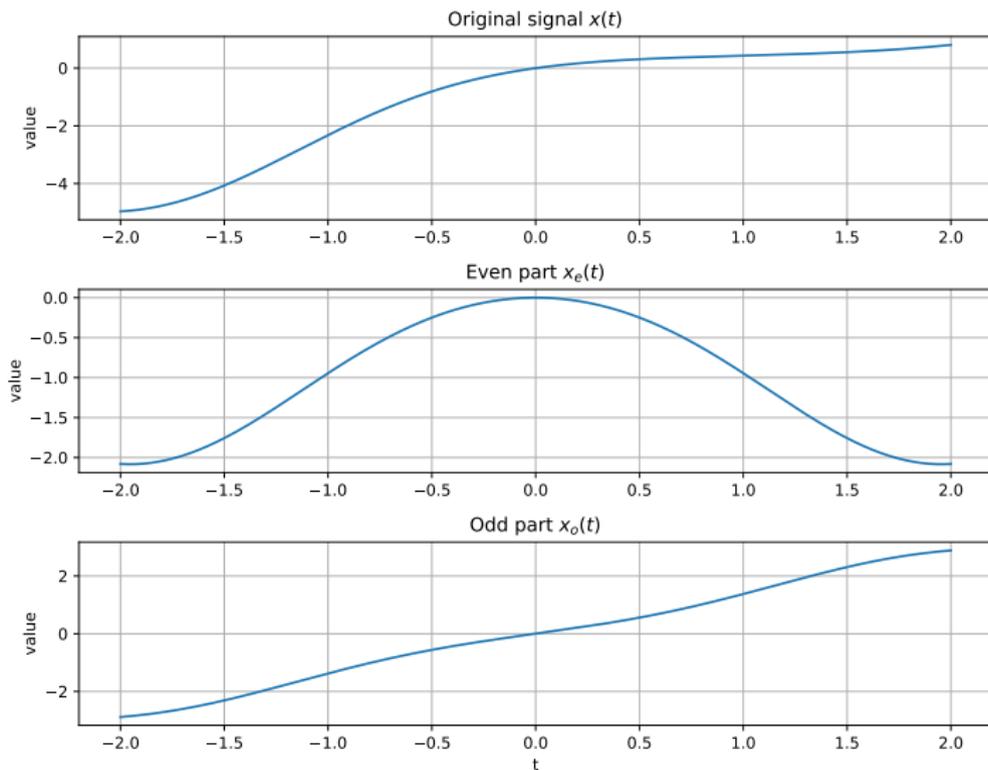
- **Even:** $x(t) = x(-t)$ **Odd:** $x(t) = -x(-t)$
- Any signal can be decomposed:

$$x_e(t) = \frac{1}{2}(x(t) + x(-t)),$$

$$x_o(t) = \frac{1}{2}(x(t) - x(-t)),$$

$$x(t) = x_e(t) + x_o(t).$$

Examples: even/odd decomposition



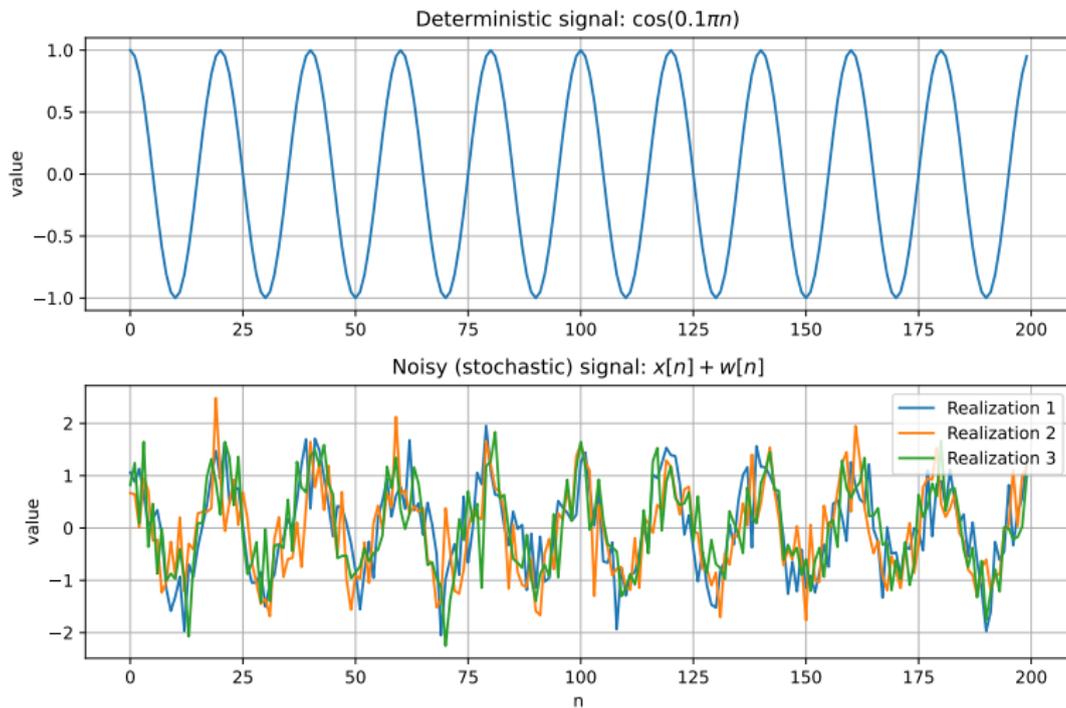
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Example: sensor measurement $y[n] = x[n] + w[n]$ where $w[n]$ is noise.

Example: deterministic signal + noise



In this course, we will mostly see:

- One dimensional signals (input $N = 1$);
- One output channel (output $M = 1$);
- Continuous-time (analog) or discrete-time signals;
- Deterministic signals (for most of the course);
- Stochastic signals (for the last part of the course).

■ Energy:

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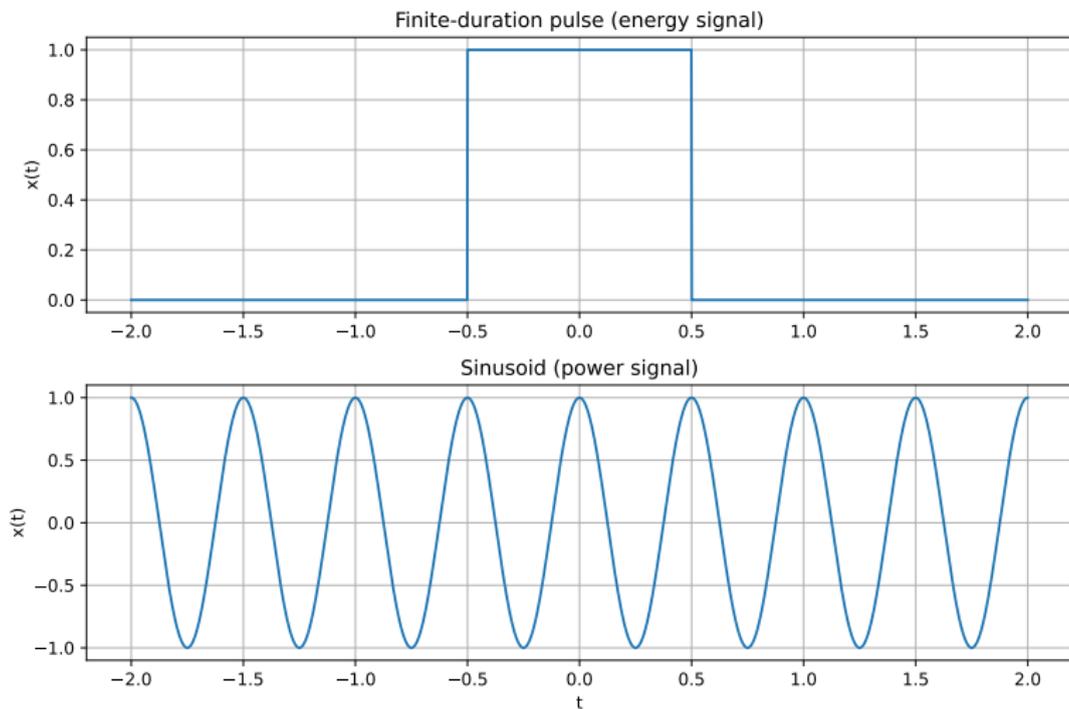
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- **Energy signal:** $0 < E < \infty$ (and $P = 0$)

- **Power signal:** $0 < P < \infty$ (and $E = \infty$)

Examples: finite pulse \Rightarrow energy, sinusoid \Rightarrow power.

Examples: energy vs power signals



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We will use these constantly for system analysis and Fourier methods.

- **Continuous time:**

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Interpretation: When $n_0/t_0 > 0$ the signal delays, and when $n_0/t_0 < 0$ the signal advances.

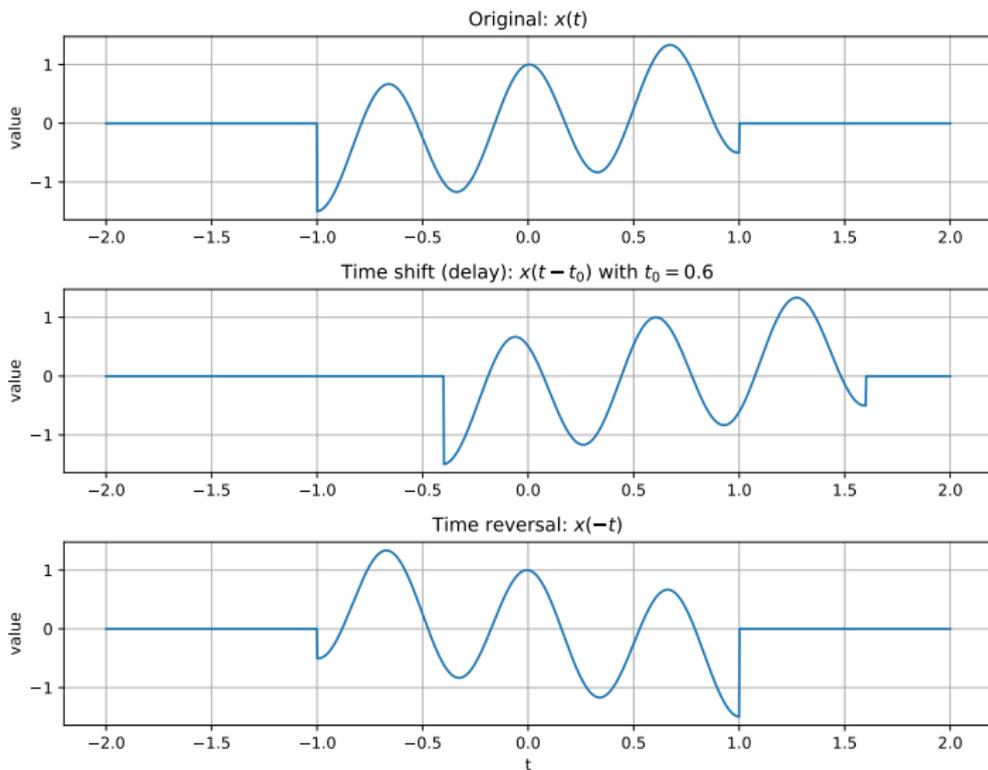
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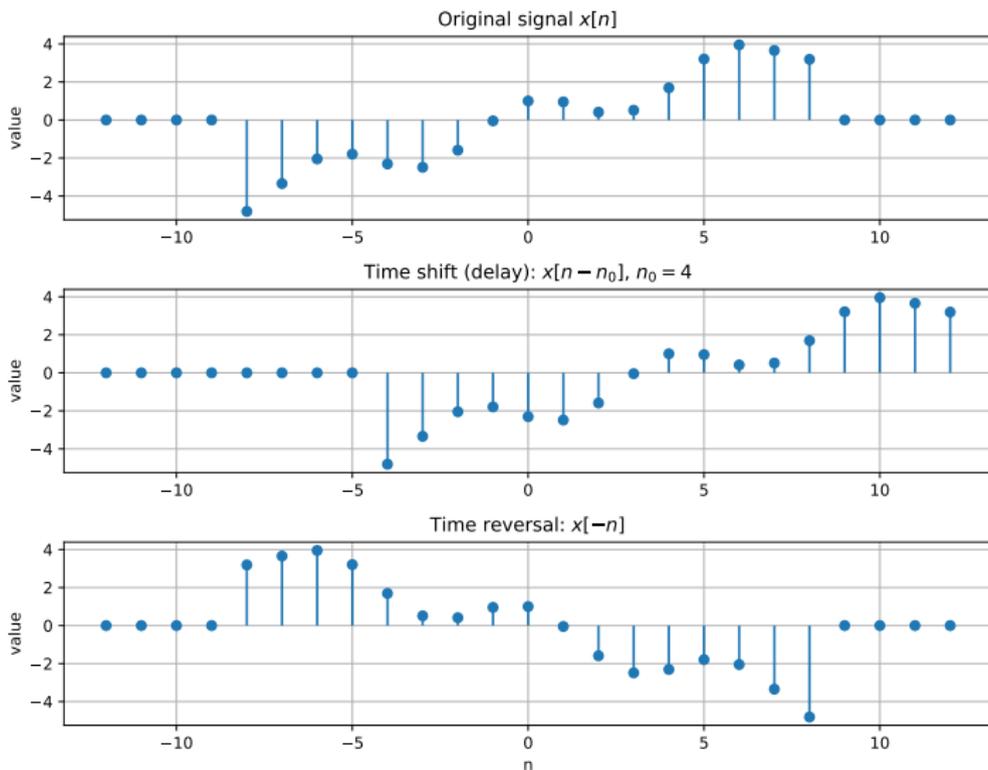
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- **Discrete time:** $y[n] = x[-n]$

Interpretation: mirror the signal around $t = 0$ (or $n = 0$).

Examples: shift and reversal



Discrete-time examples: shift and reversal



Time scaling (continuous-time)

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- $a < 0$: includes **reversal** as well (flip + scaling)

Discrete-time scaling is subtle: $x[an]$ is only defined on integer indices.

Amplitude scaling

$$y(t) = \alpha x(t) \quad \text{or} \quad y[n] = \alpha x[n]$$

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- $|\alpha| > 1$: amplify

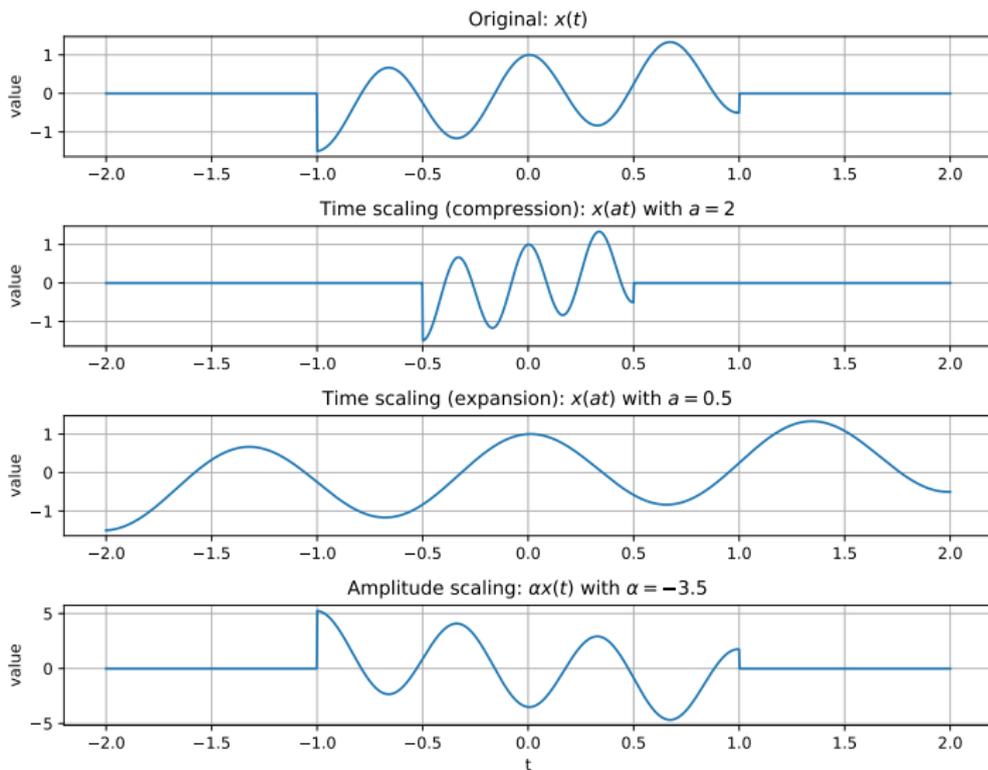
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- $|\alpha| > 1$: amplify
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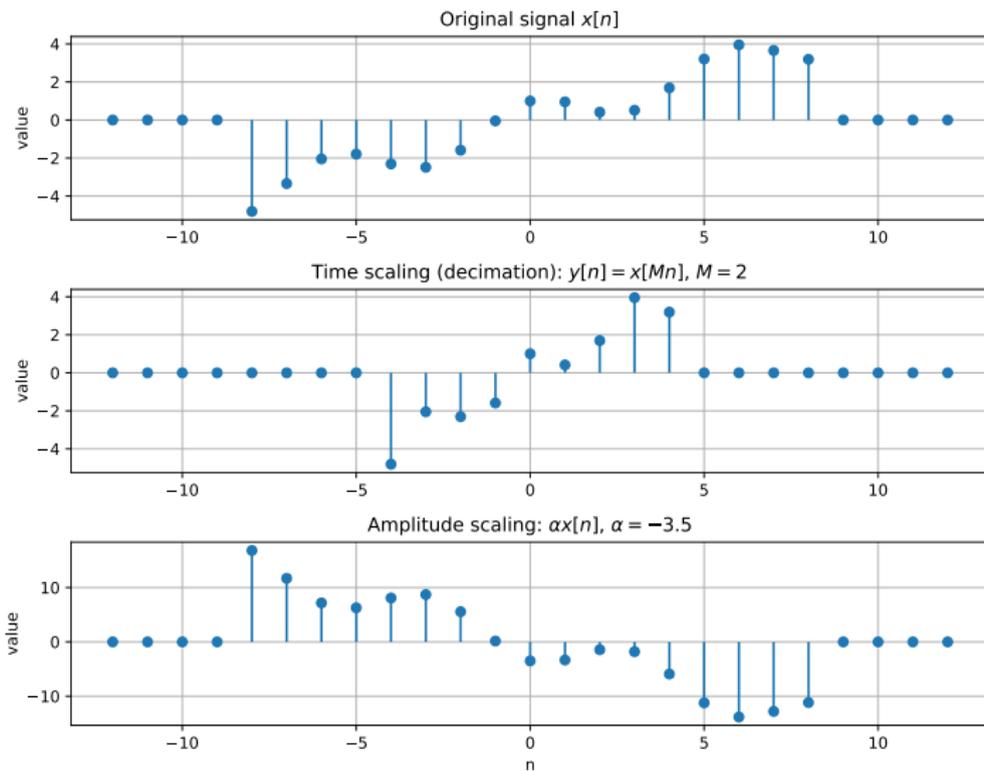
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- $|\alpha| > 1$: amplify
- $0 < |\alpha| < 1$: attenuate
- $\alpha < 0$: sign inversion (vertical flip)

Examples: time scaling and amplitude scaling



Discrete-time examples: time and amplitude scaling



■ Unit step

$$u(t) = \begin{cases} 1, & t \geq 0 \\ 0, & t < 0 \end{cases}$$

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■ Ramp

$$r(t) = t u(t)$$

■ Sign function

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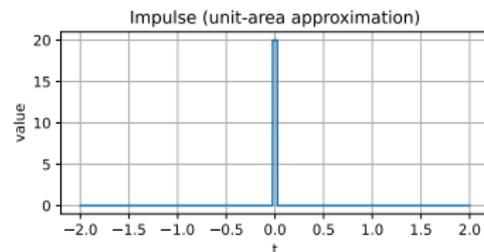
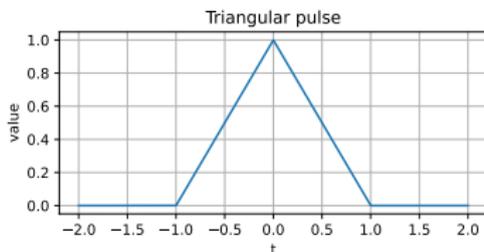
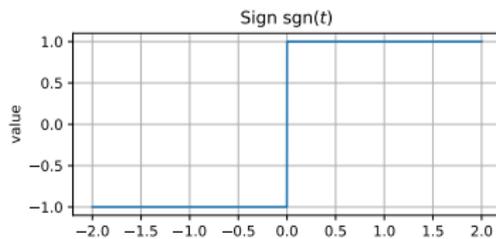
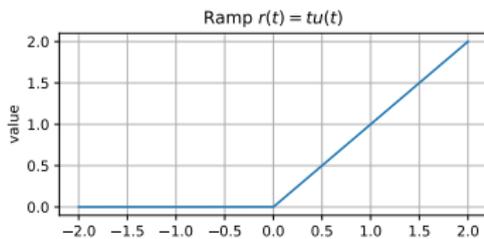
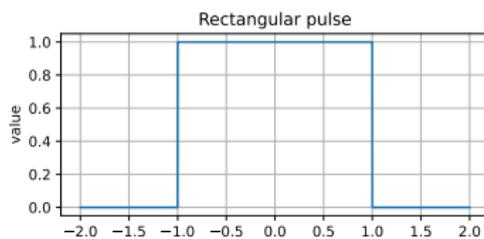
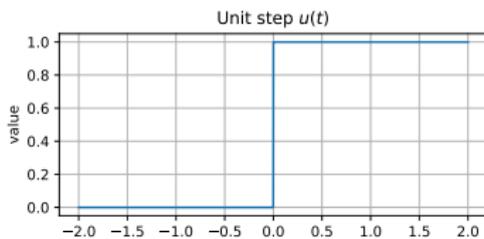
■ Triangular pulse

$$x(t) = \begin{cases} 1 - \frac{2|t|}{T}, & |t| \leq \frac{T}{2} \\ 0, & \text{otherwise} \end{cases}$$

■ Impulse (Dirac)

$$\delta(t), \quad \int_{-\infty}^{\infty} \delta(t) dt = 1$$

Common signals: continuous-time examples



- The **unit step** and the **impulse** are related by:

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Interpretation:

- The impulse represents an *instantaneous change*
- The step is the *accumulation* of that change

- **Time shift:**

$$\delta(t - t_0)$$

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- **Time scaling:**

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- **Combined:**

$$\delta(a(t - t_0)) = \frac{1}{|a|} \delta(t - t_0)$$

- **Unit area:**

$$\int_{-\infty}^{\infty} \delta(t) dt = 1$$

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- **Shifting (sampling) property:**

$$\int_{-\infty}^{\infty} x(t) \delta(t - t_0) dt = x(t_0)$$

Key properties of the impulse

- **Unit area:**

$$\int_{-\infty}^{\infty} \delta(t) dt = 1$$

- **Shifting (sampling) property:**

$$\int_{-\infty}^{\infty} x(t) \delta(t - t_0) dt = x(t_0)$$

- **Multiplication by a function:**

$$x(t) \delta(t - t_0) = x(t_0) \delta(t - t_0)$$

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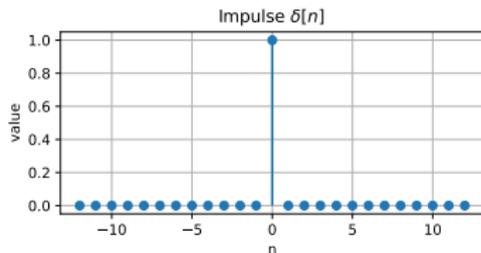
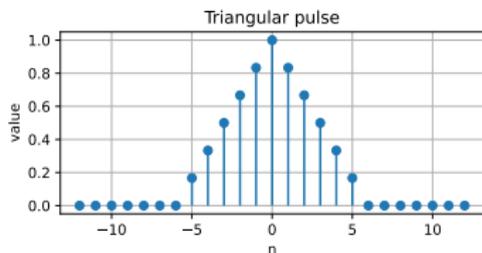
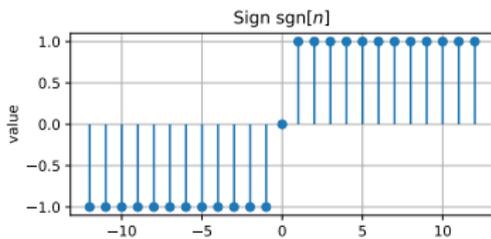
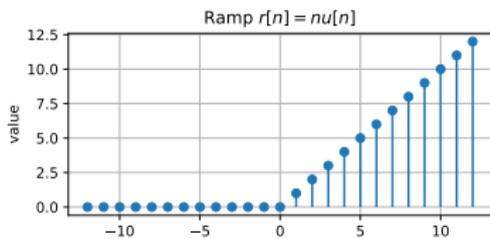
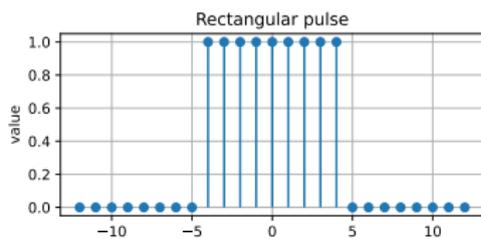
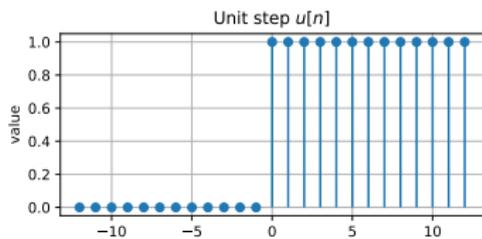
- **Triangular pulse**

$$x[n] = \begin{cases} 1 - \frac{|n|}{N}, & |n| \leq N \\ 0, & \text{otherwise} \end{cases}$$

- **Impulse (Kronecker)**

$$\delta[n] = \begin{cases} 1, & n = 0 \\ 0, & n \neq 0 \end{cases}$$

Common signals: discrete-time examples



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- **Shifting property:**

$$\sum_{n=-\infty}^{\infty} x[n] \delta[n - n_0] = x[n_0]$$

- Continuous-time:

$$x(t) = e^{(\sigma+j\omega)t}$$

$$= e^{\sigma t} e^{j\omega t}$$

Euler's formula $\underline{=}$ $e^{\sigma t} (\cos(\omega t) + j \sin(\omega t))$

■ Continuous-time:

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■ Discrete-time:

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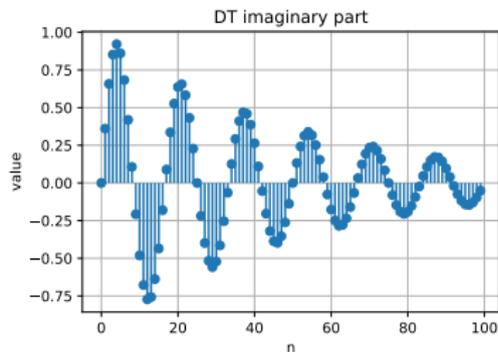
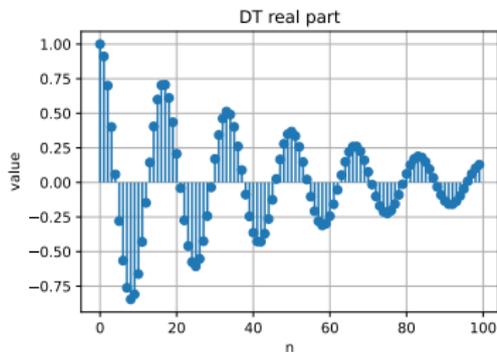
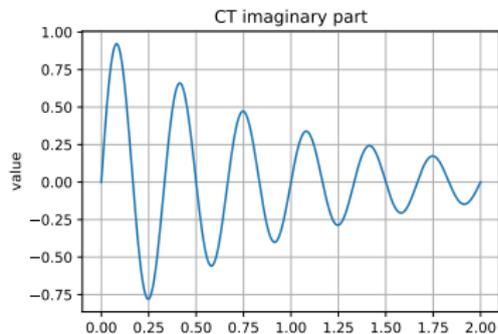
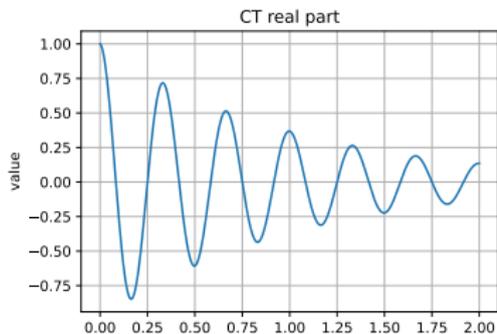
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- **Euler's formula:** $e^{jx} = \cos(x) + j \sin(x)$.

Complex exponential: CT and DT examples



Let $y(t) = x(t - t_0)$.

Energy and power under time shift (CT)

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(assuming P_x exists)

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Matches the rule: $E_y = \frac{1}{|2|} E_x = \frac{1}{2} \cdot \frac{1}{2} = \frac{1}{4}$.

Sum of periodic signals (continuous-time)

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In that case, a period is:

$$T = \text{lcm}(T_1, T_2)$$

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$x(t)$ **is not periodic.**

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Sum is periodic if both are periodic and their periods have a common multiple.

Root-Mean-Square (RMS) value

- For a signal $x(t)$, the **RMS value** is defined as:

$$x_{\text{rms}} = \sqrt{\lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T |x(t)|^2 dt}$$

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Key relation:

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Example:

$$x(t) = \alpha \cos(\omega t) \quad \Rightarrow \quad x_{\text{rms}} = \frac{|\alpha|}{\sqrt{2}}$$

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RMS vs Energy: intuition

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RMS answers:

“How strong is the signal on average?”

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Why 20 and not 10? Because $P \propto A^2$.

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dB rules of thumb and dynamic range

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Dynamic range: difference between the largest and smallest relevant levels:

$$\Delta_{\text{dB}} = 20 \log_{10} \left(\frac{A_{\text{max}}}{A_{\text{min}}} \right) \quad \text{or} \quad 10 \log_{10} \left(\frac{P_{\text{max}}}{P_{\text{min}}} \right)$$

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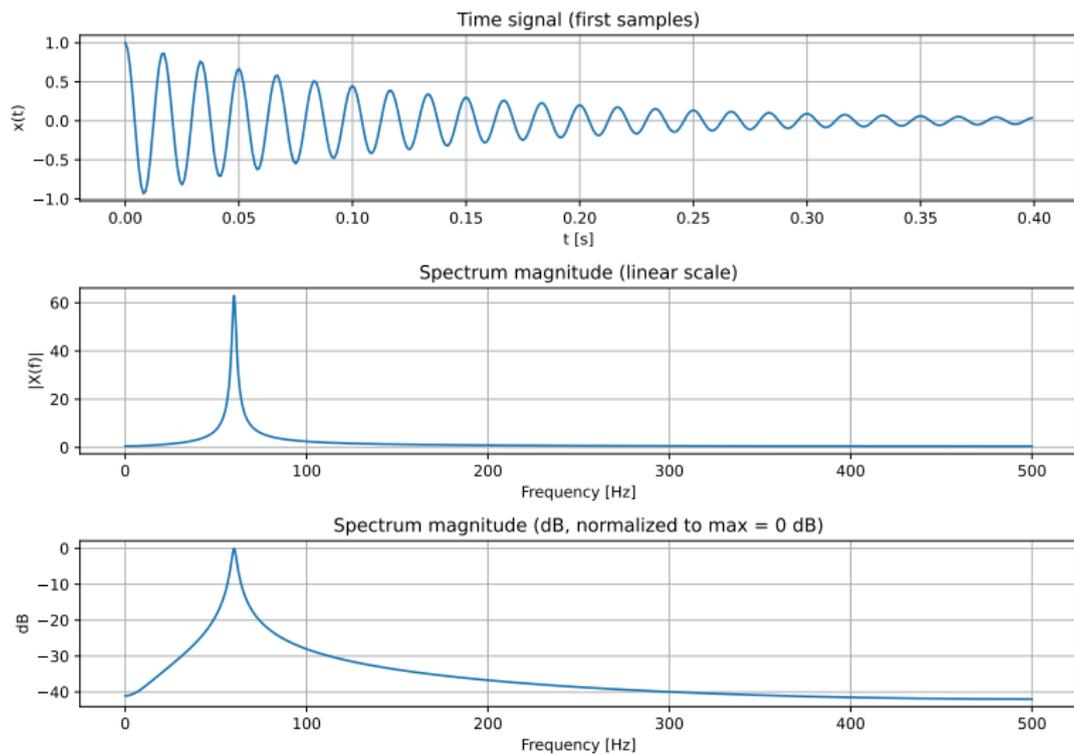
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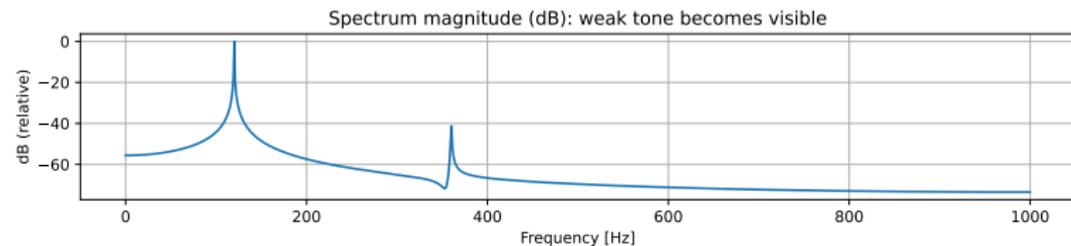
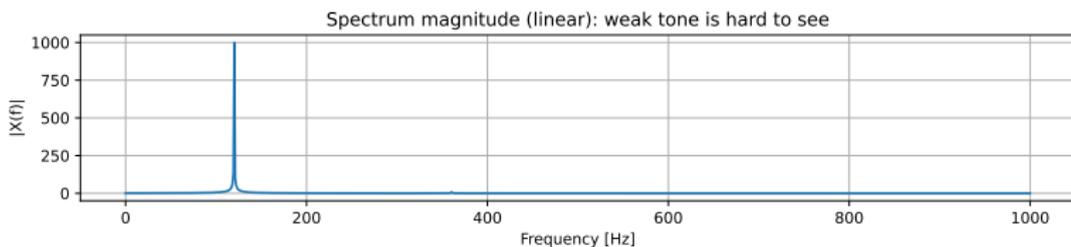
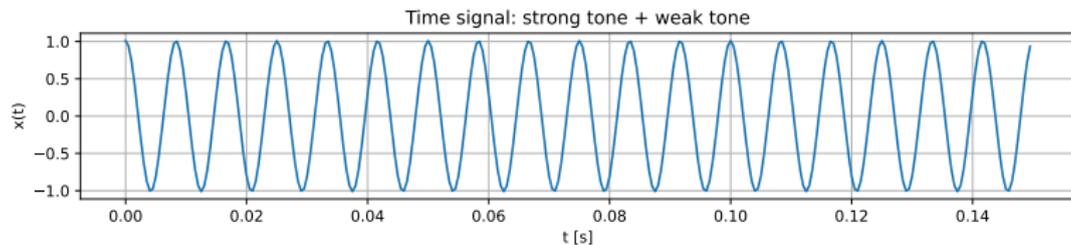
Often we plot **relative dB**:

$$20 \log_{10} \left(\frac{m}{m_{\text{max}}} + \varepsilon \right)$$

Example: linear vs dB magnitude



Example: dB reveals weak components



- **Any Questions?**
- **Office Hours:**
 - **Mon & Tue** (09:00-11:00)
 - 24/7 by email (costashatz@upatras.gr, subject: *ECE_SS_AM*)
- **Material and Announcements**



Laboratory of Automation & Robotics