

#### A Small Introduction to P2P systems

Slides from Prof. Nalini Venkatasubramanian, Distributed Systems

## What is P2P (Peer-to-Peer)

Significantly autonomous from a centralized authority.

• Each node can act as a Client as well as a Server.

Use the vast resources of machines at the edge of the internet.

• Storage, content, CPU power, Human presence.

Resources at edge have intermittent connectivity, being added & removed.
Infrastructure is untrusted and the components are unreliable.

#### **Overlay Network**



## Overlay Graph

- Virtual edge
- TCP connection
- or simply a pointer to an IP address

#### **Overlay maintenance**

- Periodically ping to make sure neighbor is still alive
- Or verify aliveness while messaging
- If neighbor goes down, may want to establish new edge
- New node needs to bootstrap
- Could be a challenge under high churn rate

## Some P2P Applications

- 1. Blockchain (oh Yes...)
- 2. P2P File Sharing (some are dead)
  - Napster, Gnutella, Kazaa, eDonkey, BitTorrent
  - Chord, CAN, Pastry/Tapestry, Kademlia
- 3. P2P Communications
  - MSN, Skype, Social Networking Apps
- 4. P2P Distributed Computing
  - Seti@home (dead)
  - Folding@home (dead)



## P2P Communication

Instant Messaging

Skype is a VoIP P2P system



## P2P Distributed Computing

seti@home

- Search for ET intelligence
- Central site collects radio telescope data
- Data is divided into work chunks of 300 Kbytes
- User obtains client, which runs in background
- Peer sets up TCP connection to central computer, downloads chunk
- Peer does FFT on chunk, uploads results, gets new chunk

Not P2P communication, but exploit Peer computing power

## Promising properties of P2P

- 1. Massive scalability
- 2. Autonomy: there is no single point of failure
- 3. Resilience to Denial of Service
- 4. Load distribution
- 5. Resistance to censorship

### Issues?

#### Management

• How to maintain the P2P system under high churn efficiently?

#### Lookup

 How to find out the appropriate content/resource that a user wants?

#### Throughput

• How to copy the content fast and efficiently?

## Management Issue

#### A P2P network must be **self-organizing**.

- Join and leave operations must be self-managed.
- The infrastructure is untrusted and the components are unreliable.
- The number of faulty nodes grows linearly with system size.
- Tolerance to failures and churn

Efficient routing even if the structure of the network is unpredictable.

Dealing with **freeriders** 

#### Load balancing



## Napster (The Music Revolution)

#### **Centralized Lookup**

- Centralized directory services
- Step
  - Connect to Napster server.
  - Upload list of files to server.
  - Give server keywords to search the full list with.
  - Select "best" of correct answers. (ping)
- Bottleneck of the performance

Lookup is centralized, but files are copied in P2P manner

## Gnutella (still alive)

#### Fully decentralized lookup for files

- Unstructured P2P
- Flooding based lookup
- Inefficient lookup in terms of scalability and bandwidth



## Gnutella Scenario

Step 0: Join the network

#### Step 1: Determining who is on the network

- "Ping" packet is used to announce your presence on the network.
- Other peers respond with a "Pong" packet.
- Also forwards your Ping to other connected peers
- A Pong packet also contains:
  - an IP address
  - port number
  - amount of data that peer is sharing
  - Pong packets come back via same route

#### Step 2: Searching

•Gnutella "Query" ask other peers if they have the file you desire A Query packet might ask, "Do you have any content that matches the string 'Hey Jude"?

- Peers check to see if they have matches & respond (if they have any matches) & send packet to connected peers
- Continues for TTL (how many hops a packet can go before it dies )

#### Step 3: Downloading

- Peers respond with a "QueryHit" (contains contact info)
- File transfers use direct connection using HTTP protocol's GET method

KaZaA (dead)

#### Hierarchical approach between Gnutella and Napster

- Powerful nodes (supernodes) act as local index servers, and client queries are propagated to other supernodes. Twolayered architecture.
- Each supernode manages around 30-50 nodes
- More efficient lookup than Gnutella and more scalable than Napster



### BitTorrent

Sharing large volume of files faster and more efficiently

Maximizing the utilization of bandwidth



## BitTorrent : Pieces

File is broken into pieces

- Typically, each piece is 256 KBytes
- Upload pieces while downloading pieces

#### **Piece selection**

- Select rarest piece
- Except at beginning, select random pieces

#### Tit-for-tat

- Bit-torrent uploads to at most four peers
- Among the uploaders, upload to the four that are downloading to you at the highest rates
- A little randomness too, for probing

## Structured P2P

#### Peer-to-peer hash lookup:

- Node ID(Key) , Object ID(Key)
- $\circ$  Lookup(key)  $\rightarrow$  IP address
- How does these route lookups?

How does these maintain routing tables?

Chord, Pastry, Tepastry, Can, Kademlia, etc.





## Intro to Blockchains

BASED ON SLIDES FROM:

- 1. <u>S. CHAKRABORTY, S. SURAL</u>
- 2. <u>P. VISWANATH</u>

#### **Decentralization & Blockchains**





## **The Myth Busters**

Blockchain ≠ Bitcoin (or any other cryptocurrencies)

- I am not going to talk about trading of cryptocurrencies!
- I will try to make no comment on whether Bitcoin is good or whether Bitcoin should be blocked

Anything and everything in the world cannot be solved using a blockchain

• Blockchain is good but may not be so "stellar" the way it is projected

You cannot replace a database with a blockchain

- Blockchain is not a distributed database
- Blockchain is not designed to securely store ANY data

## What is a BlockChain?

#### (or what will I talk about in a blockchain course $\odot$ )

Blockchain as a Data Structure

- How does a blockchain look like?
- How do we efficiently store data in a blockchain?
- How can we efficiently manage data insertion in a blockchain? What is the complexity of data insertion and searching a data item within a blockchain?

#### Blockchain as a Security Blackbox

- How do we ensure the security of the data stored in a blockchain?
- What are the attack models that can be applied on a Blockchain architecture?
- What level of data security can be ensured with the help of a blockchain?
- How can we optimize various cryptographic operations to make a Blockchain implementation performant?

## What is a BlockChain?

#### (or what should I talk about in a blockchain course $\odot$ )

Blockchain as a Networking Protocol

- For what types of network architectures, can we design a blockchain-based solution?
- What different networking protocols are used in blockchain?
- How does the design of various network protocols impact blockchain performance?
- How can we optimize the networking architecture to make a blockchain performant?

Blockchain as a Distributed System

- What happens when some participants in a blockchain-based system starts behaving maliciously?
- How do we ensure the correctness of blockchain protocols?
- How do we ensure "safety" and "liveness" of blockchain operations?

## What is a BlockChain?

(or, what should I talk about in a blockchain course 🙂 )

Blockchain as a Programming Framework

- How can you write a "smart" distributed application on top of blockchain?
- What are the supported features for such a programming framework?
- What can and cannot be done with such a programming framework?

Finally, the Blockchain Applications

- What are the different types of applications that can be realized with blockchain?
- What are the different types of applications that cannot be realized with blockchain?

#### What are Blockchains?

#### **Blockchains are decentralized digital trust platforms**

## Evolution of Trust

Human success is based on flexible cooperation in large numbers. This requires trust







PHASE 1

TRIBAL TRUST

INSTITUTIONAL TRUST

PHASE 2

PHASE 3

#### DISTRIBUTED TRUST

## Bitcoin is the Original BlockChain







#### BITCOIN IS A CRYPTOCURRENCY

#### LAUNCHED IN JANUARY 2009

#### VERY SECURE: SAFETY AND LIVENESS

#### Bitcoin

Cryptocurrency

medium of exchange and store of value

Born during the 2008 Financial Crisis

Anonymous inventor pseudonym: Satoshi Nakamoto



## Bitcoin is THE bubble of all time



## **Bitcoin Performance**

- 1. Security
- 2. Transaction throughput
- 3. Confirmation Latency
- 4. Energy consumption
- 5. Compute
- 6. Storage
- 7. Communication

50% adversary 7 tx/s

hours

medium-size country

specialized mining hardware

everyone stores everything

everyone tx/rx everything

#### The Promise and the Gap



# Supply Chain Management: The Players and the Game

.....

## Supply Chain in Petroleum Industry



#### Retail





## **Petroleum Supply Chain**



# Requirements of a Successful Supply Chain



**Needs Strong Coordination among the Players** 

#### How do we obtain Real-time Information from the Stakeholders?

A web-based portal?

# Requirements of a Successful Supply Chain



**Blockchain is the answer !!** 

# How Can We Obtain Real Time Information?















## Contraction of the second seco









#### Advantages:

- Everyone can see all the logs and verify
- Any change in information is visible to everyone
- The board is not erasable, no one can deny later
- Simple one-step auditing

- 10432 barrels produced in Thasos on Dec 26, 2022
- 6327 barrels transported from Thasos to ELPE Refinery on Dec 26, 2022 at 2:30 pm
- Received 6327 barrels on Dec 26, 2022 at 8:48 pm



## **Use a Public Bulletin Board -**Challenges

Who will maintain this bulletin board? - Buy Cloud from amazon Who will manage it and provide the cost?

- One of the enterprises maintains a private cloud What is the guarantee that it is not a fraud?















## What is this "Blockchain"?







A decentralized and multi-authority networked information data storage and access system



#### What is this "Blockchain"?



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- 6327 barrels transported from

Thasos to ELPE Refinery on Dec 26,

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on Dec 26, 2022

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<complex-block>

 No one is the sole-owner of the data, but everyone has a copy of the data there is no central database

 Everyone holds exactly the same copy of the data at the same instance of the time

## What is this "Blockchain"?



An immutable append-only evergrowing chain of data. Data once added cannot be deleted or modified later

Once something is added in the blockchain, it cannot be denied later

The information is transparent to all everyone can see what is going on in the system

No-one can make any change without others to notice it



#### So, What is the Definition of a "Blockchain"

# A decentralized immutable append-only public ledger

#### BLOCKTECH in FINANCIAL SERVICES VIRTUALscape

#### by William Mougayar



## Tasks for Designing a P2P System for Managing Ownership

#### Goal

**Describing Ownership** 

Prtotecting Ownership

Storing Transaction Data

Preparing Ledgers for being Distributed

Distributing Ledgers

Adding New Transactions

Deciding which Ledger Represents the Truth

#### Major Concept

History of Transaction Data

Digital Signature

Blockchain Data Structure

Immutability

Information Forwarding in Networks

Blockchain Algorithm

Distributed Consensus

# Technical Concepts of the Blockchain and their Purpose (1)

#### Technical Concept

**Transaction Data** 

Transaction History

Cryptographic Hash Value

Asymmetric Cryptography

**Digital Signature** 

Hash Reference

Change-Sensitive Data Structures

#### Purpose

Describing Transfer of Ownership

Proving the Current State of Ownership

Identifying any kind of Data Uniquely

Encrypting and Decrypting Data

Stating Agreement with the Content of Transaction Data

A Reference that becomes Invalid once the Data being Referred are Changed

Storing Data in a way that Makes any Manipulation Stand out Immediately

# Technical Concepts of the Blockchain and their Purpose (2)

#### **Technical Concept**

Hash Puzzle

Blockchain Data Structure

Immutability

P2P Network

Message Passing

**BlockChain Algorithm** 

Distributed Consensus

Compensation

#### Purpose

Imposing a Computational Expensive Task

Storing Transaction Data in a Change-Sensitive way and Maintaining their Order

Making it impossible to Change the History of Transaction Data Sharing the Transaction History Among all Nodes in Network

Ensure that all Nodes of the System Eventually Receive all Information

Ensure that only Valid Transaction Data are added to the Blockchain Data Structure

Ensure that all Nodes of the System use the Identical History of Transaction Data

Giving Nodes and Incentive to Maintain Integrity

## Purpose of BlockChain

1. Clarifying Ownership

2. Transferring Ownership

## Properties of BlockChain

- Highly Available
- Censorship Proof
- > Reliable
- > Open
- Pseudoanonymous
- Secure
- Resilient
- Eventually Consistent
- Keeping Integrity

## Internal Functioning of BlockChain

- > Ownership Logic
- Transaction Security
- Transaction Processing Logic
- Storage Logic
- P2P Architecture
- Consensus Logic

## Ownership Logic



on lower concepts

### **Transaction Security**



on lower concepts

## Transaction Processing Logic



## Storage Logic



### Consensus Logic



## Abstraction



## Βιβλιογραφία

**Blockchain Basics** A Non-Technical Introduction in 25 Steps



Daniel Drescher

Apress.